About This Manual

This Manual provides instructions for the installation, setup, use, maintenance and repair of this product. The main purpose of this manual is to provide instructions for operating the cabinet and safeguard personnel's safety during their operation so as to guarantee correct operation of this product. Users must abide by all safety guidelines and pay attention to warning labels to avoid injuries to personnel and damage to the cabinet.

Non-technicians should not maintain or repair this product. Technicians refer to personnel with a high school degree or above in mechanical engineering or electrical engineering, or workers equipped with similar working skills and engage in the maintenance, management and repair of game cabinets on a daily basis.

Keep this manual for your future references. Moreover, when assigning others to move, install, maintain and repair the cabinet, all store owners should first read the related content stated in this manual, and instruct related personnel to follow corresponding rules.

Disclaimer

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Safety Precautions

Caution

Ordinary Without the permission from our designated personnel, do not dissemble, change or remodel our products.

- Be sure to operate this product according to the instructions of this manual. Any inappropriate operation would damage this product and threaten the personal safety of players as well as onlookers.
- Routinely check, maintain and repair this product.
- Keep each warning label on this product clean in order to make sure the descriptions are readable. If the filthiness on the label could not be got rid of or descriptions are indistinct, immediately replace the labels.



Installed locations

- This cabinet is designed for indoor use, so do not place it outdoors or in the following locations:
 - Places under direct sunlight, are leaking, moist or of high temperature.
 - Places near flammable, highly volatile or dangerous objects.
 - Places where the surface is tilted, unstable or frequently shaking.
 - Places close to emergency exits, fire extinguishers or any other extinguishing equipment.
- The vent located in the bottom of this product is for the cabinet and monitor to emit warm air, so do not place any item close to the vent, or malfunction might occur.
- A distance of 30 cm or more should be kept between the cabinet and walls, another cabinet or the hallway.

Caution

Power

- Before plugging in the cabinet, first make sure the voltage is as require
 (110V or 220V) , or fires and electric shocks might occur.
- When plugging in the cabinet, use an outlet with ground wire.
- Do not expose electrical cords and ground wires on the hallway, or damage, electric shocks and short circuit might occur.
- Do not place flammable items near electrical cords to avoid fires.
- If electrical cords are to be damaged, replace new ones with your local distributor.
- To avoid electric shocks or short circuits:
 - Before repair or maintenance, power must be turned off.
 - Do not touch plugs with wet hands.
 - Do not immediately unplug or plug in the cabinet.
 - When unplugging the electric cord, tightly hold the plug and avoid pulling the electric cord.



Transporting

- When transporting this product with a forklift, make sure to exert the force point to avoid accidents or damage to the cabinet.
- When moving this product with a vehicle, make sure to fasten the caster rather than the tail to prevent shaking, or damage might occur the cabinet.
- The LCD monitor of the cabinet is rather fragile, and should be prevented from severe shaking or being hit by outside forces.

Caution

Moving

Before moving the cabinet, first unplug it to avoid accidents.

- When moving the cabinet, pay attention to the obstacles ahead and check if the surface of the ground is flat to avoid accidents and damage to the cabinet.
- When moving the cabinet, at least two personnel should work together to avoid accidents and injuries.



During the play

- To prevent customers from being injured or encountering accidents, people apply to the following categories should avoid using this product:
 - People with unsatisfactory health conditions such as patients of hypertension or heart disease.
 - People with injuries or are physically disabled.
 - People wearing slippery shoes or high heels.
 - People who are unable to step on the pedal when sitting.
 - People who are pregnant, drunk or would easily feel dizzy.
 - Children who are below the age of 13.
- If customers feel uncomfortable during their play, remind them to pause or discontinue the play.
- Remind customers to carefully read the warning labels as well as other reminding descriptions, and operate according to instructions to avoid electric shocks or short circuits, etc.

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1 VR Instruction Manual

1.1 Important Notes about Cabinet Installation

After purchasing the product, please move the cabinet to the location where it will be used before connecting any wires. Please follow the instructions below during installation.

 In order to ensure that each cabinet operates normally, please line up the cabinets side-by-side or position them by facing the screens radially outward. In addition, the distance of the VR lamp post lights between cabinets must be at least 100 cm.





To prevent interference between cabinets which may cause problems for the base station to detect the VR headset properly, when placing cabinets, please do not position them with front/rear gaps and do not place the cabinets with their screens facing radially inward.



To prevent interference from bright lights which may cause problems for the base station to detect the VR headset properly, please keep the cabinet away from sunlight exposure and do not install high-intensity light sources such as spotlights, searchlights, or halogen lamps too closely above the cabinet to prevent direct light exposure from these light sources.



To prevent interference between two <OVERTAKE VR> cabinets, please do not face other base station models toward the cabinet. The base station of other VR products should be at least 5m away from the cabinet of <OVERTAKE VR>.



 To facilitate the smooth operation of the VR headset's calibration process, please fasten the cabinet with the tail before turning on the machine: Counterclockwise turn the tail till a distance of at least 5 mm is kept between the caster and the floor.



1.2 Important Notes about Turning the Machine On/Off

Turning On the Machine

To facilitate the smooth operation of the motion platform as well as the VR headset's calibration process, please follow the steps below to turn on the cabinet:

• Use the key to open the storage door behind the seat and take out the VR headset.



• Turn in the clockwise direction to tighten the strap on the VR headset. Place the VR headset horizontally inside the headset stand in front of the steering wheel.





Note: During machine startup, if the screen shows **【HMD Detecting】** in red letters, please pick up the VR headset from the headset stand and shake it gently. Once the screen shows **[Keep press Calibrate View to continue** in red letters, place the VR headset back into the headset stand, then press and hold the **Calibrate View** button on either side of the cabinet until the VR headset calibration process is completed. If the steps listed above are ineffective, please restart the machine.





Note: During machine startup, if the screen shows **CEmergency button has been activated** in red letters, please press the **[Emergency Stop** button again next to the headset stand to cancel the Emergency Stop function and complete the motion platform calibration process.



Turning Off the Machine

- Please ensure that the game is in idle status and no player is sitting on the cabinet.
- Shut off the power on the back of the machine.
- Use the key to open the storage door behind the seat and carefully place the VR headset back in storage.

1.3 Quick Installation

1.3.1 Connection settings

You can enter **[Connection settings]** to set up the group number and ID of the cabinet.

■ Enter 【Operator settings】→【2.System settings】→【2-2.Connection settings】, and appoint all cabinets in connection into the same group, but provide each cabinet a different ID.





Note: The connection ID of cabinets suggested from left to right in sequence: 1P, 2P, 3P, 4P.

1.3.2 I/O Adjustment

- Enter 【Operator settings】 → 【2.System settings】 → 【2-3.I/O
 Adjustment】 to run adjustment.
- After selecting 【I/O Adjustment】, it will be adjusted from top to bottom in the following order: turn the steering wheel to the left end, center the steering wheel, turn the steering wheel to the right end, release the throttle, step on the throttle, release the brake and step on the brake.

1.3.3 Setting other related items

Setting other related items (recommended):

- Enter 【Operator settings】 → 【2.System settings】 → 【2-1Time settings】, and set the cabinets to be connected to be the same time.
- Enter 【Operator settings】 → 【2.System settings】 → 【2-4Country】

to set up the location and name of the store.

Enter [Operator settings] → [3.Game settings] → [3-2.Volume setting], to set up [3-2-1.Daytime volume setting] and [3-2-2.Evening volume setting].

1.4 VR Headset Calibration and Wearing Instructions

If the screen of the VR headset during play is too different from the correct screen, perform a manual calibration procedure to adjust the VR headset.

Note: If the message **[Please ask the staff to calibrate the VR device]** is displayed on the screen or if the **[VR headset icon shown on the upper-right corner of the screen is gray for an extended period of time]**, please perform a manual calibration for the VR headset.



- Manual calibration procedures for the VR headset are listed below:
 - While the game is in progress, press the **[Emergency stop]** button and then remove the VR headset.
 - After verifying that the VR headset icon shown in the upper-right corner of the screen is green (detection successful), place the VR headset horizontally inside the headset stand.
 - Press and hold the **[Calibrate View]** button located on the right or left side of the cabinet for 2 seconds.
 - Wait until the calibration timer counts down and "OK" is displayed on the screen.

• Manual calibration for the VR headset is now complete.

Note: If the VR headset icon displayed on the screen's upper-right corner is shown in gray (detection failed), please pick up the VR headset from the headset stand and shake it gently until the VR headset icon becomes green (detection successful).



Detection Failed



Detection Successful

- Instructions for wearing the VR headset:
 - Turn the knob on the back of the VR headset in the counterclockwise direction to loosen the head strap.
 - Hold the VR headset on both sides and place it over the player's eyes, allowing the VR headset to surround the player's eyes.





Note: If a player wears glasses, it is recommended that the player continue to wear them while playing. If the player's glasses frame is too wide, the eyeglasses can be inserted into the VR headset from the side first, then the VR headset as well as the glasses can be worn by the player at the same time.



• Pull down the head strap on the back and turn the knob in the clockwise direction to tighten the head strap for a comfortable fit.



- **Note:** The knob must be tightened so that the VR headset will not shake when the player moves his/her head; however, do not make it too tight as it will cause discomfort around the player's eyes.
 - If the player's head is too large/small, the Velcro strap on top can be opened up to adjust the length of the upper head strap so that the back strap can be adjusted to wrap around the back of the player's head.



• Once the player has worn the VR headset, press down lightly on the earphones so they are closer to the player's ears. The height of the earphones can also be adjusted to match the player's ear position.



1.5 Important Notes for Staff

In order to maintain the VR headset's view position in a normal operating condition, please do not place the VR headset in an area where it cannot be detected by the base station, such as: on the seat and outside of the cabinet.



VR Detectable Area

In order to maintain the VR headset's view position in a normal operating condition, please do not place the VR headset facing down or facing the opposite direction.



There is a monitoring window in the upper right corner of the coin page. When the VR headset is placed on the headset stand, it can be confirmed whether the VR headset is positioned correctly.





To provide players with a more comfortable gaming experience, it is recommended that when powering on the machine each day, turn the lower-right knob located on the VR headset to set the recommended interpupillary distance (IPD) value for your region:

	Race of Players	Recommended IPD Values (mm)
	Asians	60~62
	Caucasian Females	60~61
	Caucasian Males	63~64
	Blacks	68~72

- When the screen's upper-left corner shows the message [Platform error!] or [Adjustment error!] in red letters, please follow the steps below to restart the motion platform calibration:
 - Open the door located on the right side of the frame under the Calibrate View button.



• Press the **[Test]** button to enter **[Operator Settings]**.

- Enter 【Operator Settings】→【2. System Settings】→【2-6. Air Spring Adjustment】 to perform motion platform adjustment (please refer to section 3.4.5 Air Spring Adjustment for more details).
- If the error still cannot be resolved by performing the steps listed above, please contact us for repairs.
- When the screen's lower-left corner shows the icon and the message [Motion platform OFF.], please press the [Emergency Stop] button again to cancel the Emergency Stop function.



- When the screen's upper-left corner shows the message 【I/O1 error】 or 【I/O2 error】 in red letters, please restart the machine. If the error still persists after restarting the machine, please check cable connections or contact us for repairs.
- During gameplay, if the VR headset view has shifted out of position, such as: A white screen, or unable to see the upper edge of the steering wheel when viewing from the same level or by lowering your head, please press the **[Emergency Stop]** button, remove the VR headset from your head and place it flat inside the headset stand, then follow the manual calibration procedures to recalibrate. Once it is completed, place the VR headset back on the player's head and cancel the Emergency Stop function.
- If a player suddenly feels ill and cannot continue with gameplay, please press the **[Emergency Stop]** button first before removing the player's VR headset.
- If a player suddenly feels ill during gameplay and needs to stop the game, press and hold the **[Ready]** button and the **[Start]** button simultaneously for 3 seconds to terminate the game early.

2 Same Description

2.1 Game introduction

<OVERTAKE VR> is a brand-new VR entertainment machine racing game. By putting on the VR headset, players can experience the adrenalin rush of speeding through all kinds of racetracks in the VR setting. The incorporation of a navigator in the game not only guides players through the game, but also interacts with players in the process. The design of the cabinet incorporates various lighting effects, and comes with a motion platform, vibration seat, and fan. When there is a collision, landscape shift, damage, or explosion in the game, corresponding significant vibrations and movements are triggered to enhance the game experience and to give players a more exciting and vivid experience.

2.2 Distinctive plays

- The VR device uses the latest motion platform, which can simulate situations such as collisions, bumps, turns, and acceleration to provide players with a more realistic racing experience.
- The device is also equipped with a vibration seat, fan, and a steering wheel force feedback system.
- The virtual co-pilot helps players familiarize themselves with the controls, and accompanies the player on races.
- The unique cabinet design enables players to deeply immerse themselves in the fun VR environment.
- The themed settings design features a wide variety of random race tracks.
- Random incidents occur in combination with bullet times to create movie-like thrilling scenarios.







2.3 Game control

Except the basic operations such as speeding and steeping on the brake, other operations are as follows:

1	During the tutorial, turn the steering wheel left / right to select options.	
2	You can use 🖾 to start the game, toggle the options and skip parts of the tutorial.	PROFESSI SELECT SMFORTPELE
3	Interaction can be trigged during specific tutorials and games by turning your head to look at your assistant.	
4	Turning the steering wheel to the left or right could make turns.	



2.4 Instruction of the game display There is a monitoring window in the coin page. 7 🕖 COIN (S) INSERT I @ 2018 IGS CO., LTD, ALL RIGHTS RESERVED. CREDITS 00/10 VR device status Rank Total time Credits (000) · (D) CREDITS

Player position

Distance line

Current gear / RPM / KPH

3、Operator Settings

3.1 Framework of the menu



3.2 Main Menu Operation

Make sure the cabinet is turned on and the game is displayed on the screen.

Open the door below the calibrate view button and press the **Test** button to enter operator settings, the screen will display as below:

Date: 2017 / 09 / 26 Time: 13 : 52 : 07	M: M100FA	
==PC== Game Ver : M100FA OS Ver : none MAC : 38D547 B02CE0 RAM : 8116 MB B10S Ver : 1806	Operator Settings	
==M01== OS Ver : NONE Inter Ver : NONE Fuse Status : NONE MAC : NONE	 1. Hardware test 2. System settings 3. Game settings 4. Income data 	
==10== LP : NONE MU : NONE LQ : NONE	5. System reset 6. Exit	
	Up/Down:Calibrate View/Ready Confirm:Start	

Enter the menu and follow the instructions:

- Use the 【Calibrate View】 button and 【Ready】 button move the cursor, and the item where the cursor is pointed to will appear in red.
- Use the 【Start】 button to confirm or enter the sub menu.
- After setup or testing is completed, return to operator settings and move the cursor to 【Exit】. Then press the 【Start】 button to return to the game.

Note: When warning message appear as: Caution!! Process 【I/O adjustment】【Country】【Store】【Connection】【Air spring adjustment】 setting. Please process the following setting before exit operator settings.

3.3 Hardware test

You can enter **[Hardware test]** to test if all hardware is normally functioning or not.

■ Enter 【Operator Settings】→【1.Hardware test】 and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 26 : 18	Hardware Test	M: M102FA
$\begin{array}{c c} & 1-1. \\ & 1-2. \\ & 1-3. \\ & 1-4. \\ & 1-5. \\ & 1-6. \\ & 1-7. \\ & 1-8. \\ & 1-9. \\ & 1-9. \\ & 1-10. \\ & 1-11. \\ & 1-12. \\ & 1-13. \end{array}$	VR device status Local Net Test I/O test Force feedback test Lamp test Screen test Speaker test Vibration scat test Counter test Air spring test Fan speed test Drain valve test Back	
Up/Down:Calibrat	e View/Ready Confirm:Start	

- Use the 【Calibrate View】 button and 【Ready】 button move the cursor and press the 【Start】 button to the sub menu.
- After testing is conducted, move the cursor to [1-13.Back], then press the [Start] button to leave this page and return to the [Operator Settings].
- Regarding detailed descriptions of the sub menu in 【Hardware test】, refer to the below content.

3.3.1 VR device status

In the page of **【VR device status】**, you can check the VR device status of this cabinet.

■ Enter 【Operator Settings】 → 【1.Hardware test】 → 【1-1.VR device status】 and the screen will display as below:

Date: 2017 / 09 / 26 Time: 13 : 53 : 20	I-1. VR Device Status	2	M: M100FA
	HMD BASE STATION(L) BASE STATION(R) 1-1-1. Back	Connected Failed Connected	
Caution ! ! Connection failed. Check if the device are correctly setting.			
Base station info	Press <mark>Start</mark> to exit		

Move the cursor to 【1-1-1.Back】, and press the 【Start】 button to return to 【Hardware test】.

3.3.2 Connection test

In the page of **[Connection test]**, you can test whether each cabinet of the same group is normally connected.

Enter 【Operator Settings】 → 【1.Hardware test】 → 【1-2.Connection test】 and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 27 : 35	M: M102FA	
	1-2. Local Net Test	
Cauti	IP: Failed 2P: Connected 3P: Failed 4P: Failed ● 1-2-1. Back a! ! Connection failed . Check if the device are correctly setting.	
	Press Start to exit	

- Possible connection status includes: connection succeeded, connection failed.
- **Note:** If only two cabinets are connected (such as 1P and 2P), the system will still display connection failed for 3P and 4P, then you can simply ignore this message.
 - Move the cursor to 【1-2-1.Back】, and press the 【Start】 button to return to 【Hardware test】.

3.3.3 I/O test

In the page of **[I/O test]**, you can run the testing of specific application to see if it is normally functioning or not.

Well-sensed devices will be show with a corresponding picture, value or "on" icon.

■ Enter 【Operator Settings】→【1.Hardware test】→【1-3.I/O test】, and the screen will display as below:



After you enter the page of 【I/O test】, you can run the testing of a specific application as explained in the chart below:

Application	Testing method	Result
Coin	Insert coins	When you insert a coin, the amount of coins inserted will increase by 1. Value range between 00 and 99.
Service	Press the button	"Off" became "On"
Test	Press the button	"Off" became "On"
Start	Press the button	"Off" became "On"
Calibrate View	Press the button	"Off" became "On"
Ready	Press the button	"Off" became "On"
Emergency	Press the button	"Off" became "On"
Seatbelt	Fasten seat belt	"Off" became "On"
Steering wheel	Turn the steering wheel to the right and left	When the steering wheel is turning to the left or the right. The corresponding status and value will be around -1 or 1.

Accelerator	Step on the throttle	When the throttle is release the corresponding status and value will be 0, and when being stepped on it, the value will be around 1.
Brake	Step on the brake	When the brake is release the corresponding status and value will be 0, and when being stepped on it, the value will be around 1

- After testing is completed, long press the 【Start】 button for 5 seconds to leave this page, and return to 【Hardware test】 menu.
 - Note: If the values of the throttle, brake and steering wheel are abnormal, enter [2-3.I/O adjustment] to make adjustments.

3.3.4 Force feedback test

In the page of **[Force feedback test]**, you can test whether the force feedback is normally functioning or not.

■ Enter 【Operator Settings】→【1.Hardware test】→【1-4.Force feedback test】, and the screen will display as below:



- Press the 【Start】 button to run testing.
- While testing, press the 【Start】 button one more time to discontinue the testing process.
- Move the cursor to [1-4-2.Back] and press the [Start] button to return to [Hardware test].

3.3.5 Lamp test

In the page of **[Lamp test]**, you can test if each light is normally function or not.

• Enter **[Operator Settings]** \rightarrow **[1.Hardware test]** \rightarrow **[1-5.Lamp test]**, and the screen will display as below:



Move the cursor, and choose the lamp to be test, then press the 【Start】 button to run testing.

During testing, each light will blink as follows:

- Emergency / Calibrate View / Ready: Blink eleven seconds.
- Start / Light trans light / VR tunnel light / VR word light / Seat side light / VR lamp post light: Three kinds of RGB light will blink two times.
- While testing, press the 【Start】 button one more time to discontinue the testing process.
- Move the cursor to 【1-5-11.Back】, and press the 【Start】 button to return to 【Hardware test】.

3.3.6 Screen test

In the page of **[Screen test]**, you can test whether the white balance, color level, and lattice are normally functioning or not.

- Enter **[Operator Settings]** \rightarrow **[1.Hardware test]** \rightarrow **[1-6.Screen test]**.
- After you enter the page of the 【Screen test】, the system will then process the testing, and the following six pictures will be displayed for you to adjust the white balance, color level, and lattice.



In the page of 【Screen test】, press the 【Start】 button to change the displayed picture. After the testing is completed, leave this page and return to the 【Hardware test】.
3.3.7 Speaker test

In the page of **[Speaker test]**, you can test whether the loudspeaker is normally functioning or not.

■ Enter **[Operator Settings]**→**[1.Hardware test]**→**[1-7.Speaker test]**, and the screen will display as below:



- Move the cursor, and choose the soundtrack to be tested, then press the
 [Start] button to start testing.
- The soundtrack being tested will keep producing a certain sound, and press the 【Start】 button to discontinue the testing process.
- After the test is completed, move the cursor to 【1-7-4.Back】, and press the 【Start】 button to return to 【Hardware test】.

3.3.8 Vibration seat test

In the page of **[Vibration seat test]**, you can test whether the vibration chair is normally function or not.

■ Enter 【Operator Settings】→【1.Hardware test】→【1-8.Vibration seat test】, and the screen will display as below:



- Move the cursor, and choose the 【Vibration seat】, then press the 【Start】 button to starting test.
- The seat being tested will keep producing with a certain vibration, and press the 【Start】 button to discontinue the testing process.
- After the test is completed, move the cursor to 【1-8-2.Back】, and press the 【Start】 button to return to 【Hardware test】.

3.3.9 Counter test

In the page of **[Counter test]**, you can test whether the counter is normally functioning or not.

• Enter **[Operator Settings]** \rightarrow **[1.Hardware test]** \rightarrow **[1-9.Counter test]**, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 29 : 24	Ø	TERJAKE	2	M: M102FA
	1-9.	Counter Test		
	1 -9-1. 1-9-2.	Coin slot Game counter test Back	Inserted 00 coin(s) t 00 games	
	Up/Down:Calibrat	e View/Ready Co	onfirm:Start	

- After you enter the page of 【Counter test】, insert coins to the coin slow, and the number on the right will goes up as more coins are inserted. Also, the counter inside the coin counter will indicate the number too.
- Move the cursor, and choose the 【Game counter test】. Press the 【Start】 button, and the number on the right will goes up as 5 games. Also, the game counter will indicate the number too.
- After the test is completed, move the cursor to 【1-9-2.Back】 and press
 [Start] button to return to 【Hardware test】.

3.3.10 Air spring test

In the page of **【Air spring test】**, you can test whether the air spring is function or not.

Enter 【Operator Settings】→【1.Hardware test】→【1-10.Air spring test】, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 29 : 40		M: M102FA
	1-10. Air spring test	FL FR
	🔵 1-10-1. Auto Test	255
	1-10-2. FL Test	
	1-10-3. FR Test	
	1-10-4. RL Test	
	1-10-5. RR Test	
	1-10-6. All Up Test	
	1-10-7. All Down Test	
	1-10-8. Back	
		(RL)
		255 255
	Up/Down:Calibrate View/Ready Confir	m:Start

- Move the cursor and then press the 【Start】 button to test the air spring on the cursor you have selected.
- While testing, press the **[Start]** button will stop the test.
- When the 【Emergency stop】 has been activate, the warning message will be appear as 【Motion platform : The emergency stop has been activated, press the "Emergency stop" button to deactivate the emergency stop】.
- Move the cursor to [1-10-8.Back] and press the [Start] button to return to [Hardware test].

3.3.11 Fan speed test

In the page of **【Fan speed test】**, you can test whether the fan is normally function or not.

■ Enter 【Operator Settings】 → 【1.Hardware test】 → 【1-11.Fan speed test】, and the screen will display as below:



- Move the cursor, and choose the **[Fan speed test]**, then press the **[Start]** button to start testing.
- While testing, press the 【Start】 button one more time to discontinue the testing process.
- Move the cursor to 【1-11-2.Back】, and press the 【Start】 button to return to 【Hardware test】.

3.3.12 Drain valve test

In the page of **[Drain valve test]**, you can test whether the drain valve is normally function or not.

■ Enter 【Operator Settings】→【1.Hardware test】→【1-12.Drain valve test】, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 30 : 13		M: M102FA
	1-12. Drain valve test	
	 1-12-1. Drain valve test 1-12-2. Back 	
	Up/Down:Calibrate View/Ready Confirm:Start	

- Move the cursor, and choose the 【Drain valve test】, then press the [Start] button to start testing.
- The Drain Valve Test will automatically stop after 5 seconds. In addition, you can press the 【Start】 button one more time to discontinue the testing process.
- Move the cursor to 【1-12-2.Back】, and press the 【Start】 button to return to 【Hardware test】.

3.3 System settings

In the page of **[System settings]**, you can set up the system.

■ Enter 【Operator Settings】 → 【2.System settings】, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 31 : 18				M: M102FA
	2. 2 2-1. 2-2. 2-3. 2-4. 2-5. 2-6. 2-7. 2-8. 2-9. 2-10.	System Settings Time Setting Connection Settings I/O adjustment Country Password setting Air spring adjustment Seatbelt setting Height sensor modify Fan mode setting Back	Enable Enable Variable	
	Up/Down:Calibrat	e View/Ready Confirm	:Start	

- Use the 【Calibrate View】 button and 【Ready】 button to choose the item, then press the 【Start】 button to enter the sub menu.
- When the setting is completed, move the cursor to [2-10.Back], and press the [Start] button to return to [Operator Settings].
- Regarding the detailed descriptions of the sub menu in 【System settings】, refer to the following content.

3.4.1 Time settings

In the page of **[Time settings]**, you can set up your local time.

- **Note: [Time settings]** will be automatically synchronized with the server's time when connected to the server.
 - Enter 【Operator Settings】 → 【2.System settings】 → 【2-1.Time settings】, and the screen will display as below:



- Choose the item to set up, and press the **[Start]** button.
- When the setting process is completed, move the cursor to 【2-1-3.Back】. When you press the 【Start】 button, an option asking if you want to restart the machine will appear. This setting will only take effect after restarting. If you select 【No】 the settings will not be saved and you will be taken back to the 【System settings】 page.



3.4.2 Connection Settings

In the page of **[Connection Settings]**, you can set the group and the ID of the cabinet.

- **Note:** To connect to the machine, please set up the same group in the settings. The recommended ID value settings for the machine, from left to right, are: 1P, 2P, 3P, 4P.
- Enter 【Operator Settings】→【2.System settings】→【2-2.Connection settings】, and the screen will display as below:



- Move the cursor to choose the item, then press the 【Start】 button to start the process.
- Choose the [2-2-1.Group], then press the [Start] button to setting the group number of the cabinet.
- Choose the 【2-2-2.ID】, then press the 【Start】 button to setting the ID of the cabinet.
- When completed, move the cursor to 【2-2-3.Back】, then press the
 [Start] button to return to the page of [System settings].

3.4.3 I/O adjustment

In the page of **[I/O adjustment]**, you can adjust the minimum and maximum value of the throttle, brake and steering wheel.

■ Enter 【Operator Settings】 → 【2.System settings】 → 【2-3.I/O adjustment】, and the screen will display as below:



- Move the cursor to 【Start adjustment】, then press the 【Start】 button to start the process.
- While adjusting, turn the steering wheel to the left end, and press the
 [Start] button to get the value.
- Repeat the above step, and calibrate other values.
- After all adjustments are made, an icon of 【Adjustment completed】 will pop up, then press the 【Start】 button to return to 【System settings】.

3.4.4 Country

In the page of **[Country]**, you can set your current location.

■ Enter **[Operator Settings]** \rightarrow **[2.System settings]** \rightarrow **[2-4.Country]**, and the screen will display as below:

Date: 2018 Time: 11 : 3	/ 05 / 07 14 : 52							
			Coun	try 1/3				
AI	AL	AM	AO	AR	AT	AU	AW	
AZ	BB	BD	BE	BG	BH	BI	BJ	
BM	BO	BR	BS	BT	BW	BY	BZ	
CA	CG	CL	СМ	CO	CR	CV	СҮ	
CZ	DE	DK	DZ	EC	EE	EG	ÐR	
ES	ET	FI	FJ	FR	GA	GD	GE	
GH	GI	GN	GR	GT	GY	HN	HR	
Back	Next Page							
τ	p/Down: Calibra	te View/Read	y Left/Righ	nt: Steering	wheel	Confirm: S	tart	

Use the 【Calibrate View】 button, 【ready】 button, 【Steering wheel】 functions to move the cursor, and the item where the cursor is pointed to will appear in red.

Note: Move the cursor to **[Back]** to return to **[System settings]**. Choose **[Next Page]** to continue browsing countries not listed on the first page.

When the country has been choose then press the 【Start】 button to set up the name of your store, and the screen will display as below:



Move the cursor, and press the 【Start】 button to confirm the letter you want to input.

- When completed, move the cursor to 【OK】, then press the 【Start】 button to return to the page of 【System settings】.
- The country and the store name you selected will be show next to the [Country].

3.4.5 Password setting

In the page of **[Password setting]**, you can reset your password.

■ Enter 【Operator Settings】 → 【2.System settings】 → 【2-5.Password setting】, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 35 : 35		ERTAKE	2			M: M102FA	
	2-5. P	assword setting					
	● 2-5-1.	Origin password	*	*	*	*	
			*	*	*	*	
		Confirm password	*	*	*	*	
	2-5-2.	Back					
	Up/Down:Calibrate	View/Ready C	onfirm:S	tart			
	Up/Down:Calibrate	: View/Ready C	onfirm:S	tart			

- Press the **[Start]** button to enter origin password.
- To change, use the 【Calibrate View】 and 【Ready】 buttons. Then press the 【Start】 button to enter the selected numbers.
- After the origin password has been entered, you can continue to enter and confirm the new password.
- Once the new password has been entered and confirmed, 【Change Complete】 will appear in red below, and the cursor will automatically jump to 【2-5-2.Back】.



■ Press the **[Start]** button to return to the page of **[System settings]**.

3.4.6 Air spring adjustment

In the page of **【Air spring adjustment】**, you can adjust the minimum and maximum value of the air spring when the motion platform not in function right or malfunction.

■ Enter 【Operator Settings】→ 【2.System settings】→ 【2-6.Air spring adjustment】, and the screen will display as below:



- Move the cursor to the 【Adjustment】 and press the 【Start】 button to start adjustment。
- After the adjustment is completed, move the cursor to the [2-6-2.Back] and then press the [Start] button to return to [System settings].

3.4.7 Seatbelt setting

In the page of **[Seatbelt setting]**, you can set the seatbelt on or off.

Note: When the setting is on, player must fasten seat belt to actives the motion platform during the game.

■ Enter 【Operator Settings】 → 【2.System settings】 → 【2-7.Seatbelt setting】, and the screen will display as below:



- Move the cursor to choose the item.
- After your preferred setting is chosen, press the 【Start】 button, and return to 【System settings】.
- Move the cursor to [2-7-3.Back] and press the [Start] button to return to [System settings].

3.4.8 Height sensor modify

In the page of **[Height sensor modify]**, you can set the height sensor modify on or off.

■ Enter 【Operator Settings】 → 【2.System settings】 → 【2-8. Height sensor modify】, and the screen will display as below:



- Move the cursor to choose the item.
- After your preferred setting is chosen, press the 【Start】 button, and return to 【System settings】.
- Move the cursor to [2-8-3.Back] and press the [Start] button to return to [System settings].

3.4.9 Fan mode setting

In the page of **[Fan mode setting]**, you can configure how the fan works in the game.

■ Enter 【Operator Settings】 → 【2.System settings】 → 【2-9.Fan mode setting】, and the screen will display as below:



- Move the cursor to choose the item.
- After your preferred setting is chosen, press the 【Start】 button, and return to 【System settings】.
- Move the cursor to [2-9-3.Back] and press the [Start] button to return to [System settings].

3.5 Game settings

In the page of **[Game settings]**, you can set up all related features of the game.

■ Enter 【Operator Settings】→【3.Game settings】, and the screen will display as below:



- Use the 【Calibrate View】 button and the 【Ready】 button to move the cursor, then press the 【Start】 button to enter the sub menu.
- After setup is completed, move the cursor to 【3-8.Back】, and press the 【Start】 button to return to 【Operator Settings】.
- Regarding the detailed description of the sub menu in the 【Game settings】 refer to the following content.

3.5.1 Charge mode setting

In the page of **【Charge mode setting】**, you can select Free play, Coin, or Non-coin.

■ Enter 【Operator Settings】→【3.Game settings】→【3-1.Charge mode setting】, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 41 : 07		TERTAKE		M: M102FA
	3-1.	Charge Mode Set	ting	
	3-1-1. 3-1-2. 3-1-3. 3-1-4.	Charge mode Currency settin Start game Back	Coin g Coins 15	Coins
	Up/Down:Calibrat	e View/Ready	Confirm:Start	

- Move the cursor to choose the 【Charge mode】, then press the 【Start】 button to start the process.
- Note: When the 【Charge mode】 is set to be 【Coin】, the 【3-1-2.Currency setting】 and the 【3-1-3.Start game】 can be setting.
 - When the setting process is completed, move the cursor to 【3-1-4.Back】, and press 【Start】 button to return to 【Game settings】.

3.5.2 Volume setting

In the page of **[Volume setting]**, you can determine the start time of daytime and evenings and the corresponding volume.

■ Enter 【Operator Settings】 → 【3.Game settings】 → 【3-2.Volume setting】, and the screen will display as below:



Move the cursor to choose the 【Daily(Evening) Volume setting】, then press the 【Start】 button to enter the page of 【Daily(Evening) Volume setting】, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 16 : 34 : 38				M: M102FA
	3-2-1.	Daytime Volume Set	ting	
	a 3-2-1-1	Davtime start at	08.00	
	3 - 2 - 1 - 2.	Master volume	100 %	
	3-2-1-3.	Demo volume	100 %	
	3-2-1-4.	Menu volume	100 %	
	3-2-1-5.	Music volume	100 %	
	3 - 2 - 1 - 6.	Engine volume	80 %	
	3-2-1-7.	Vehicle volume	100 %	
	3-2-1-8.	Events volume	60 %	
	3-2-1-9.	Scene volume	100 %	
	3 - 2 - 1 - 10.	Voice volume	70 %	
	3-2-1-11.	Bullettime volume	100 %	
	3-2-1-12.	Earphone volume	100 %	
	3-2-1-13.	Back		
ι	p/Down:Calibrate	e View/Ready Con	nfirm:Start	

- Move the cursor to choose the item, then press the 【Start】 button to start the process.
- When the setting process is completed, move the cursor to 【Back】, and press the 【Start】 button to return to 【Volume setting】.
- In the page of [Volume setting], Move the cursor to [3-2-3.Back], and press the [Start] button to return to [Game settings].

3.5.3 Headset calibration settings

In the page of **【Headset calibration settings】**, you can determine whether or not to allow the player to manually adjust the VR headset before each game.

■ Enter 【Operator Settings】 → 【3.Game settings】 → 【3-3. Headset calibration settings】, and the screen will display as below:



- Move the cursor to choose the 【Headset calibration setting】, then press the 【Start】 button to start the process.
- Note: When the 【Headset calibration setting】 is set to be 【Enable】, the 【3-3-2.Press start button to start game】 and the 【3-3-3.Waiting time to wear headset】 can be setting.
- When the setting process is completed, move the cursor to 【3-3-4.Back】, and press 【Start】 button to return to 【Game settings】.

3.5.4 Game Display setting

In the page of **【Game Display setting】**, you can set up the screen of the cabinet to display part of the game or all game content when the player is playing.

■ Enter **[Operator Settings]**→**[3.Game settings]**→**[3-4. Game Display** setting], and the screen will display as below:



- Move the cursor to choose the item.
- After your preferred setting is chosen, press the 【Start】 button, and return to 【Game settings】.
- Move the cursor to 【3-4-3.Back】 and press the 【Start】 button to return to 【Game settings】.

3.5.5 Track Length setting

In the page of **[Track length setting]**, you can determine the track's length.

■ Enter 【Operator Settings】→【3.Game settings】→【3-5. Track length setting】, and the screen will display as below:



- Move the cursor to choose the item.
- After your preferred setting is chosen, press the 【Start】 button, and return to 【Game settings】.
- Move the cursor to 【3-5-3.Back】 and press the 【Start】 button to return to 【Game settings】.

3.5.6 Steering wheel teaching setting

In the page of **【Steering wheel teaching setting】**, you can determine whether or not to enable the tutorial of steering wheel, brake and throttle in the game.

■ Enter 【Operator Settings】→【3.Game settings】→【3-6. Steering wheel teaching setting】, and the screen will display as below:



- Move the cursor to choose the item.
- After your preferred setting is chosen, press the 【Start】 button, and return to 【Game settings】.
- Note: When the 【Steering wheel teaching setting】 is set to be
 【Disable】, there will be no tutorial of steering wheel, brake and throttle in the game.
 - Move the cursor to 【3-6-3.Back】 and press the 【Start】 button to return to 【Game settings】.

3.5.7 Assistant costume setting

In the page of **[Assistant costume setting]**, you can determine the assistant's clothing.

■ Enter 【Operator Settings】 → 【3.Game settings】 → 【3-7. Assistant costume setting】, and the screen will display as below:



- Move the cursor to choose the item.
- After your preferred setting is chosen, press the 【Start】 button, and return to 【Game settings】.
- Move the cursor to [3-7-3.Back] and press the [Start] button to return to [Game settings].

3.6 Income data

In the page of **[Income data]**, you can check the daily, monthly and total revenue.

■ Enter 【Operator Settings】 → 【4.Income data】, and the screen will display as below:



- Use the 【Calibrate View】 button and 【Ready】 button to move the cursor, then press the 【Start】 button to enter the sub menu.
- Move the cursor to 【4-4.Back】 and press the 【Start】 button to return to 【Operator Settings】.
- Regarding the detailed data of the sub menu in the **[Income data]**, refer to the following content.

3.6.1 Daily income

In the page of **【Daily income】**, you can check the daily revenue of each cabinet.

• Enter **[Operator Settings]** \rightarrow **[4.Income data]** \rightarrow **[4-1.Daily income]**, and the screen will display as below:

Bate Coin(s) Total game Coin game Non-Coin game Free game Boot Service Current coin(s) Total service Game time Game game 2018/05/07 0 0 0 0 1 0 0 0 0:00:00:00 2018/05/04 16 1 1 0 0 18 0 225 0 00:30:28 00:05:33:00 2018/04/25 315 21 20 0 1 17 0 300 0 01:38:16 00:52:10	Date: 2018 Time: 11 : 4	M: M102	FA
Bate Coin(s) Total game Gain< symme		MAC : 38D547 B0	2CE0
2018/05/07 0 0 0 0 1 0 0 00:01:06 00:00:00 2018/05/04 16 1 1 0 0 1 0 15 0 00:30:28 00:05:33 2018/04/26 227 15 15 0 0 18 0 225 0 00:43:45 00:33:03 2018/04/25 315 21 20 0 1 17 0 300 0 01:38:16 00:52:40	Date	Game Avg. teaching time VR time	Avg. game time
2018/05/04 16 1 0 0 1 0 15 0 00:30:28 00:05:31 2018/04/26 227 15 15 0 0 18 0 225 0 00:43:45 00:33:00 2018/04/25 315 21 20 0 1 17 0 300 0 01:38:16 00:52:40	2018/05/07	00:00:00 00:00:00	00:00:00
2018/04/26 227 15 15 0 0 18 0 225 0 00:43:45 00:33:00 2018/04/25 315 21 20 0 1 17 0 300 0 01:38:16 00:52:40	2018/05/04	00:05:36 00:00:00	00:05:36
2018/04/25 315 21 20 0 1 17 0 300 0 01:38:16 00:52:44	2018/04/20	00:33:03 00:00:00	00:02:12
	2018/04/2	00:52:46 00:00:11	00:02:30
Danning (Vent Collibrate Vier/Deade - Fritz Start			

Descriptions of each items:

Item	Descriptions
Date	Date of data
Coin(s)	The total number of coins inserted that day.
Total game	The total number of games played that day.
Coin game	The total number of coin games that day.
Non-Coin game	The total number of non-coin games that day.
Free game	The total number of free games that day.
Boot	The total number of switched on times that day.
Service	The total number of service use that day.
Current coin(s)	That actual number of coins counted that day.
Current service	The actual use of service button that day.
Total time	The entire duration of time when the cabinet is
	turned on that day.
Game time	The entire duration of time when games are
Game time	played that day.
Avg. VR teaching	The average VR headset teaching time of the
time	day.
Ava came time	The average play time of the day.
Avg. game time	Formula : Game time ÷ Total game

■ Use the 【Calibrate View】 button and 【Ready】 button to move the page, and press the 【Start】 button to return to 【Income data】.

3.6.2 Monthly income

In the page of **[Monthly income]**, you can check the monthly revenue of each cabinet.

■ Enter **[Operator Settings]**→**[4.Income data]**→**[4-2.Monthly income]**, and the screen will display as below:

Date: 2018 Time: 11 : 4	/ 05 / 07 3 : 08				Ø	VER	AR	5	2			M: M102	FA
Date	Coin(s)	Total	Coin	Non-coin	Free	-2. M	onthly _{Service}		b / 1	MAC : Total	38D547	B02CE0	Avg.
2018/05 2018/04	16 542	1 36	1 35	0	0 1	2 35		15 525	0	00:31:34 02:22:02	00:05:36 01:25:50	00:00:00 00:00:06	00:05:36 00:02:23
		P	reviou	s/Next:	Calit	orate	View/R	eady	Exit:	Start			

Descriptions of each items:

Item	Descriptions
Date	Month of data
Coin(s)	The total number of coins inserted that month.
Total game	The total number of games played that month.
Coin game	The total number of coin games that month.
Non-Coin game	The total number of non-coin games that month.
Free game	The total number of free games that month.
Boot	The total number of switched on times that month.
Service	The total number of service use that month.
Current coin(s)	That actual number of coins counted that month.
Current service	The actual use of service button that month.
Total time	The entire duration of time when the cabinet is
	turned on that month.
Game time	The entire duration of time when games are
Game time	played that month.
Avg. VR teaching	The average VR headset teaching time of the

time	month.
Avg. game time	The average play time of the month. Formula : Game time ÷ Total game

■ Use the 【Calibrate View】 button and 【Ready】 button to move the page, and press the 【Start】 button to return to 【Income data】.

3.6.3 Total income

In the page of **[Total income]**, you can check the total revenue of each cabinet.

■ Enter **[Operator Settings]**→**[4.Income data]**→**[4-3.Totoal income]**, and the screen will display as below:

Date: 2018 / 05 / 07 Time: 11 : 43 : 26		<u>Ov</u>	RAKE	M: M102FA
		4-	3. Total Income	
	(oin(s)	780	Current service	0
	Total game	997	Total time	51.97.96
	Coin game	53	Game time	29:50:01
	Non-coin game	923	Avg. teaching VR time	00:00:01
	Free game	21	Avg. game time	00:01:47
	Boot	1277	Percentage of idle	42 %
	Service	0		
Cu	rrent coin(s)	713		
Exit:Start				

Descriptions of each items:

Item	Descriptions
Coin(s)	The total number of coins inserted.
Total game	The total number of games played.
Coin game	The total number of coin games played.
Non-Coin game	The total number of non-coin games played.
Free game	The total number of free games played.
Boot	The total number of switched on times.
Service	The total number of service use.
Current coin(s)	That actual number of coins counted.
Current service	The actual use of service button.
Business time	The entire duration of time when the cabinets is
	turn on.

Game time	The entire duration of play time.		
Avg. VR teaching	The average VR headset teaching time.		
time			
Avg. game time	The average play time.		
	Formula : Game time ÷ Total game		
Percentage of idle	The amount of idle time (business time - game		
	time) among the entire period when the cabinet		
	is turned on.		
	Formula: (Idle time ÷ Business time) × 100%		

■ Press the 【Start】 button to return to 【Income data】.

3.7 System reset

In the page of **[System reset]**, you can delete the income data or set the system to the default setting.

■ Enter 【Operator Settings】→【5.System reset】, and the screen will display as below:



- Use the 【Calibrate View】 button and the 【Ready】 button to move the cursor, then press the 【Start】 button to enter the sub menu.
- When the setting is completed, move the cursor to [5-4.Back], and press the [Start] button to return to [Operator Settings].
- Regarding the detailed descriptions of the sub menu in [System reset], refer to the following content.

3.7.1 Income Data Reset

In the page of **[Income Data Reset]**, you can delete the data of daily income and monthly income.

■ Enter 【Operator Settings】 → 【5.System reset】 → 【5-1.Income Data Reset】, and the screen will display as below:

Date: 2017 / 09 / 26 Time: 14 : 04 : 56	OVERTAKE	M: M100FA
	5-1. Operator setting password 5-1-1. Enter password	
	* * * *	
	Up/Down:Calibrate View/Ready Confirm:Start	

- Move the cursor to choose [Enter password], and press the [Start] button to start entering the set password. Or you can select [5-1-2.Back] to exit the page and return to the [5.System reset].
- To change, use the 【Calibrate View】 button and the 【Ready】 buttons.
 Then press the 【Start】 button to enter the selected numbers.
- After the password has been entered, the following screen will be displayed:



Move the cursor to choose [5-1-1-1.Yes], and press the [Start] button to reset the data. When done, an icon of 【Reset completed】 will pop up, then press the 【Start】 button to return to 【5.System reset】.

Note: This function cannot delete the data of **[Total income]**.

When [5-1-1-2.No] is selected, the screen will automatically direct to the page of [5.System reset].

3.7.2 System reset

In the page of **[System reset]**, you can reset the system data to the default setting.

■ Enter **[Operator Settings]**→**[5.System reset]**→**[5-2.System restore]**, and the screen will display as below:



- Move the cursor to choose [Enter password], and press the [Start] button to start entering the set password. Or you can select [5-2-2.Back] to exit the page and return to the [5.System reset].
- To change, use the 【Calibrate View】 button and the 【Ready】 buttons.
 Then press the 【Start】 button to enter the selected numbers.
- After the password has been entered, the following screen will be displayed:



- Move the cursor to choose [5-2-1-1.Yes], and press the [Start] button to reset system settings.
- After the resetting process, an icon of 【Reset completed】 will pop up, then press the 【Start】 button to return to 【5.System reset】.
- When 【5-2-1-2.No】 is chosen, then the screen will automatically direct to the page of 【5.System reset】.

3.7.3 Ranking board reset

In the page of **[Ranking board reset]**, you can reset the ranking board record to the default setting.

■ Enter **[Operator Settings]**→**[5.System reset]**→**[5-3. Ranking board** reset], and the screen will display as below:



Move the cursor to choose [Enter password], and press the [Start] button to start entering the set password. Or you can select [5-3-2.Back] to exit the page and return to the [5.System reset].

- To change, use the **[Calibrate View]** button and the **[Ready]** buttons.
 Then press the **[Start]** button to enter the selected numbers.
- After the password has been entered, the following screen will be displayed:



- Move the cursor to choose [5-3-1-1.Yes], and press the [Start] button to reset the ranking board.
- After the resetting process, an icon of 【Reset completed】 will pop up, then press the 【Start】 button to return to 【5.System reset】.
- When 【5-3-1-2.No】 is chosen, then the screen will automatically direct to the page of 【5.System reset】.

3.8 Game setting defaults

Name of the Setting Default Setting		Available Setting		
Seatbelt setting	Enable	Enable Seatbelt,		
	Seatbelt	Disable Seatbelt		
Height Sensor Modify Setting	Enable Modify	Enable Modify, Disable Modify		
Fan mode setting	Variable	Variable, Constant		
Charge Mode	Coin	Free play, Coin, Non-Coin		
Charge Mode \rightarrow Coin \rightarrow Currency setting	Coins	Coins, Swipe Card, Pound, Peso, Dollar, Tokens		
Charge Mode \rightarrow Coin \rightarrow Start game	10	01~99		
Volume setting →Daytime volume setting →Daytime Start at	08:00	00:00~23:59		
Volume setting →Daytime volume setting →Master volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Demo volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Menu volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Music volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Engine volume	80	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Vehicle volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Event volume	60	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Scene volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
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Volume setting →Daytime volume setting →Voice volume	70	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Bullettime volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Daytime volume setting →Earphone volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Evening start at	20:00	00:00~23:59		
Volume setting →Evening volume setting →Master volume	90	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Demo volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Menu volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Music volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Engine volume	80	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Vehicle volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Event volume	60	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		
Volume setting →Evening volume setting →Scene volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%		

Volume setting →Evening volume setting →Voice volume	70	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%
Volume setting →Evening volume setting →bullettime volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%
Volume setting →Evening volume setting →Earphone volume	100	00%、10%、20%、30%、40%、 50%、60%、70%、80%、100%
Headset calibration setting	Disable	Enable, Disable
Headset calibration setting →Press start button to start game	Disable	Enable, Disable
Headset calibration setting →Waiting time to wear headset	60	50~95
Game display setting	Show all game content	Show part of the game, Show all game content
Track length setting	Short	Short, long
Steering wheel teaching setting	Disable teaching	Enable teaching, Disable teaching
Assistant costume setting	Short sleeve	Short sleeve, Long sleeve