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E&OE (Errors & Omissions Excepted)

MAGICIAN'S WHEEL

OWNER'S MANUAL



IMPORTANT

- Before using this product, read this manual carefully to understand the contents herein stated.
- After reading this manual, be sure to keep it near the product or in a convenient place for easy reference when necessary.

*Image used for illustration purposes only and may differ from actual product.

PRECAUTIONS BEFORE USE

The following safety precautions are given throughout this manual. They must be strictly followed to protect those who install, use or maintain this product as well as to protect players, visitors and property.

For safety reasons.

The following suggestions should be adhered to:



WARNING

Disregarding could result in serious injury.



CAUTION

Disregarding could result in injury or product damage.

The following graphic suggestions describe the types of precautions to be followed.



Indicates that care should be taken.



Indicates a matter which must be performend.



Forbidden.

Certain procedures require a qualified in-shop maintenance person or industry specialist. For such instructions, a qualified person must take care of the jobs.

- Otherwise an electric shock, machine trouble, or a serious accident may result.
- Replacing the machine parts, inspecting and maintaining the machines, and troubleshooting must be assigned only to a qualified in-shop maintenance person or industry specialist. This booklet gives instructions that hazardous jobs in particular must be handled by an industry specialist. Qualified in-shop maintenance person and industry specialist are defined as follows.

Qualified in-shop maintenance person

A service staff shall have experience in operations of game machines. The staff shall be responsible for assembly, installation, inspection and maintenance of the machine.

Industry specialist

An industry specialist must be engaged in designing, manufacturing, inspecting and servicing amusement machines. He or she must have an education in electrical, electronic and mechanical engineering, and routinely maintain and repair amusement machines.



A WARNING

Be sure to consult an industry specialist when setting up, moving or transporting this product

- This product should not be set up, moved or transported by any one other than an industry specialist.
- When installing this product, set the 4 leg levelers evenly on the floor and make sure that the product is installed stably in injury or accident
- When installing this product, do not apply undue force on movable parts. Otherwise, injury and accident may result, or the product may be damaged.

This machine is for indoor use only. Do not install outside. Do not place the machine near emergency exits.	○○○	
Protect the machine from: Rain or moisture.	O	
Direct sunlight		
Direct heat from air-conditioning and heating equipment, etc.		
Hazardous flamable substances.		
failure to observe these warnings may result in injury, accidental of the containers holding chemicals or water on or near the	Ū	Ifunction.
	e macilile.	\bigcirc
Do not place object near the ventilating holes.	e muchine.	0
Do not place object near the ventilating holes. Do not bend the power cord or place heavy objects upon it.	e muchine.	∅∅∅
	e muchine.	ØØØ

♣ PRECAUTIONS FOR USE

A CAUTION

Be sure to use indoor wiring within the speified voltage requirements. It is not recommended to use extension cables. If for some reason an extension cable must be used then please ensure that the rating of the extension cable matches that of the machine specifications or greater. Never use a multi-connection extension cable.

ensure that the rating of the extension cable matches that of the n greater. Never use a multi-connection extension cable.	nachine specifications or
Be sure to use the attached power cord.	\Diamond
Do not lay the power cord where people walk through.	\Diamond
Be sure to gound this product.	
Do not exert excessive force when moving the machine.	\otimes
For proper ventilation, keep the machine at least 100mm (4") awa	y from the walls.
Do not alter the system related dipswitch settings.	

PRECAUTIONS FOR USE

A CAUTION

If there is any abnormality such as smoke, bad smell or abnormal noise being emitted from the machine, immediately turn OFF the main power switch and unplug the power cord.



• Using the machine in abnormal conditions may result in a fire hazard or accidents.

In case of abnormality

- 1. Turn OFF the main power switch.
- 2. Unplug the power cord from the machine.
- 3. Contact your nearest dealer.

Do not leave the power cord plugged in incorrectly or covered with dust.



Do not plug or unplug the power cord with wet hand.



In handling the power cord, follow the instructions below.



- Do not damage the power cord.
- Do not bend the power cord.
- Do not heat the power cord.
- Do not bind the power cord.
- Do not sandwich the power cord.
- Do not modify the power cord.
- Do not twist the power cord.
- Do not pull the power cord.
- Do not stand on the power cord.
- Do not drive a nail into the power cord.

If the power cord or power plug becomes damaged, stop using the machine immediately and ask you nearest dealer to replace the parts.



A CAUTION

Do not use this machine anywhere other that industrial areas.

0

• Using in a residential area or an area next to a residential area could affect signa reception of radios, television sets, telephones, etc.

When opening or closing the glass door, always hold the glass with one hand and move the door gently. If the glass door is opened or closed carelessly, your hand or fingers may get trapped or pinched or the glass may smash.

When moving the machine, do not push the glass section. Tempered glass is used but it can still smash if pressed hard. If the glass smashes, personal injury can occur to the player or bystanders.

For safety reasons, do not allow any of the following people to play the game.

- Those who have high blood pressure or heart problem.
- Those who are intoxicated or under the influence of drugs.
- Pregnant women.
- Those who are not in good health.
- Thiose who have experienced muscle convulsions or loss of consciousness when playing video games, etc.
- Even players who have never been adversely affected by light stimulus might experience dizziness or headache depending on their physical condition when playing the game.
- Those who have neck or spinal cord problems.

To avoid injury from falls and electric shock due to spilled drinks, instruct the player not to place items such as drinks on the machine.

To avoid electric shocks and short circuits, do not allow customers to put hands, fingers or extraneous matter into the openings of the machine or small opening in our around the doors.

To avoid falls and resulting injury, immediately stop the customer from leaning against or climbing upon the machine.

Instruct gardians of small children to keep an eye on their children at all times.

Children cannot sense danger. Allowing small children to get near a player who is playing the game may result in the child being bumped, stuck or knocked.

PRECAUTIONS FOR USE

WARNING

Be sure to turn OFF the main power switch and unplug the power cord from the product before inspecting or cleaning the machine.



When replacing parts, be sure to use parts of the correct specification. Never use parts other than those specified.



Opening inside the machine shall be done by a machine specialist or engineer qualified to do so as high current and voltages are present inside.

If the sub power switch of the service panel is turned OFF without turning OFF the main power switch of the power supply unit, some parts in the units remain live. When opening the back door, be sure to turn OFF the main power switch and unplug the power cord from the receptacle.



Strictly refrain from disassembly and repair of parts which are not indicated in this manual, as well as settings and remodeling.



To clean the game machine, wipe it with a soft cloth dampened in a neutral detergent.

- Using thinner of other organic solvent or alcohol may decompose the material.
- Electrical shock or equipment failure could be caused by water entering the inside of the machine.

A CAUTION

Components in the game are sensitive to vibrations and impact. Care should be used when moving and transporting the game machine. Be sure not to let the machine tip over.

Before moving the machine, be sure to turn OFF the main power switch, unplug the power cord from the receptacle and remove the power cord form the machine.



Before moving take the machine, off the levelers and move it on the casters. Avoid excessive force while moving the machine.



- When setting up, inspecting, maintaining, moving or transporting this product, follow the procedures and instructions set forth in this manual and perform such work safely.
- Do not set up, handle, inspect, maintain, move or transport this product under conditions equivalent to the condition of "WARNING" or "CAUTION" specified in this manual.
- If a new owner is to have this product as a result offransfer, etc., be sure to give this manual to the new owner.

Definition of 'Site Maintenance Personnel or Other Qualified Individuals

WARNING

Servicing and maintenance work of the contents herein stated should be performed by the SERVICEMAN stipulated as per IEC Standard. Those who do not have technical expertise and knowledge other than the SERVICEMAN are not allowed to perform the work herein stated. Executing aforementioned work by such non-technical personnel can cause serious accidents that may endanger life.

Parts replacement, maintenance inspections and troubleshooting should be carried out by site maintenance personnel or other qualified professionals. This manual includes directions for potentially dangerous procedures which should only be carried out by professionals with the appropriate specialised knowledge.

The site maintenance personnel or other qualified professionals mentioned in this manual are defined as follows:

Site maintenance personnel:

Individuals with experience in maintaining amusement equipment, vending machines, etc., working under the supervision of the owner/operator of this product to maintain machines within amusement facilities or similar premises by carrying out everyday procedures such as assembly, maintenance inspections, and replacement of units/expendable parts.

Activities to be carried out by site maintenance personnel:

Amusement equipment/vending machine assembly, maintenance inspection and replacement of units/expendable parts.

Other qualified professionals:

Persons employed by amusement equipment manufacturers, or involved in design, production, testing or maintenance of amusement equipment. The individual should have either graduated from technical school or hold similar qualifications in electrical/electronics/mechanical engineering.

Activities to be carried out by other qualified professionals:

Amusement equipment/vending machine assembly, repair/adjustment of electrical/electronic/mechanical parts.

Waste of Electrical and Electronic Equipment (WEEE) Statement.

The WEEE (Waste of Electrical and Electronic Equipment) directive places an obligation on all EU based manufacturers and importers of Electrical and Electronic Equipment to take back products at the end of their useful life. Sega Amusements Europe Ltd accepts its responsibility to finance the cost of treatment and recovery of redundant WEEE in the United Kingdom in accordance with the specified WEEE recycling requirements.

The symbol shown below will be on all products manufactured from 13th August 2005, which indicates this product must NOT be disposed of with other normal waste. Instead, it is the user's responsibility to dispose of their waste equipment by arranging to return it to a designated UK collection point for the correct recycling of waste electrical and electronic equipment.

For more information about where you can send your waste equipment for recycling contact your local authority of-

For non-UK users contact your local authority office for information on the recycling of Waste Electrical and Electronic Equipment.

Battery Recycling Statement.

The EC Directive on Batteries and Accumulators (2006/66/EC) aims to minimise the impact of batteries on the environment and encourage the recovery of the materials they contain. To achieve increased collection and recycling of waste batteries, the Directive places 'producer responsibility' obligations on manufacturers and importers of portable, industrial and automotive batteries.

The symbol shown below will be on all equipment fitted with batteries from 26th September 2008 and indicates they must NOT be disposed of with other normal waste. Instead, it is the user's responsibility to dispose of used batteries by arranging to return them to a designated collection point for the correct recycling.

For more information about where you can send your waste batteries for recycling contact your local authority office.



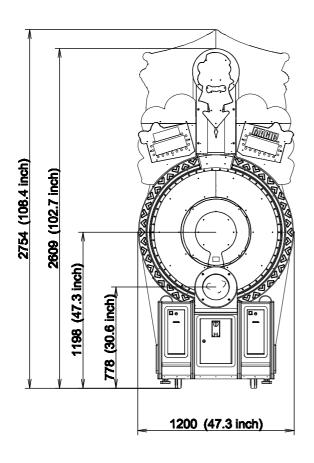
* CONTENTS

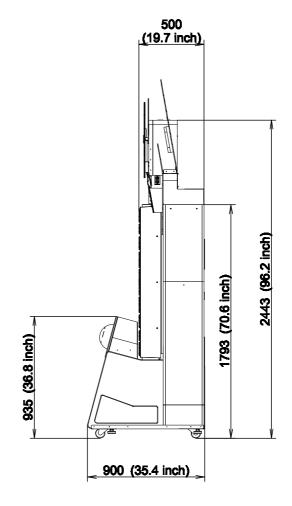
8. ASSEI	MBLING MAGICIAN'S WHEEL ASS'Y (20p)
8-1	CHANGE WHEEL VALUE SHEET
	
	TICKET BOX Ass'y
	PL LAMP ASSY
	BILLBOARD BONUS LED COVER ASSY
	SOL SHAFT BEARING GUIDE ASSY
	STOPPER EL MOTOR ASSY
	SOLENOID 12V ASSY
	STOPPER DROP BOX B ASSY
	DROP LIGHT ACRYL ASSY
8-17.	M WHEEL STOPPER ASSY
8-18.	STOPPER DROP BOX A ASSY
8-19.	M WHEEL STOPPER DROP ASSY
8-20.	STOPPER DROP BOX ASSY
8-21.	BONUS FND BOX Ass'y (BONUS)
8-22.	MAGIC FND BOX Ass'y (MAGIC)
	BILLBOARD BOX ASSY
	BUTTON BOX SENSOR BRKT ASSY
	BUTTON FLEXIBLE COVER ASSY
	BUTTON ACRYL FIXED BRKT-A ASSY
0.07	BUTTON BOX ASSY
	BONUS ZONE LED BOX ASSY
	BONUS ZONE LED TOP BOX ASSY
	M WHEEL JACKPOT BODY US ASSY
	M WHEEL SACKFOT BODY ASSY
	ELECTRONIC CLUTCH ASSY (NKBCB-0.5)
	M WHEEL ELEC CLUTCH ASSY
	M WHEEL SUPPORT ROLLER ASSY
	M WHEEL ROLLER ASS'Y
	M WHEEL ENCODER BRKT ASSY
	M WHEEL MAIN SHAFT PULLEY ASSY
	BEARING HOUSING ASSY
	M WHEEL MAIN SHAFT ASSY
	M WHEEL MOTOR ASSY
8-42.	M WHEEL ASSY
8-43.	M WHEEL VALUE PANEL ASSY
8-44.	CASTER Ass'y (FRONT)
8-45.	CASTER Ass'y (BACK)
	CASTER Ass'y_mir (FRONT)
	CASTER Ass'y (BACK)_mir
	MAGICIANS WHEEL WOOD METAL ASSY
	MAGICIANS WHEEL MAIN CABINET ASSY
	MAGICIANS WHEEL MAIN CABINET ASSY
o-su.	WAGIOTANG WITEEL AGGT
O WIDE	DIACDAM (ECs.)
9. WIHE	DIAGRAM (56p)
	8-1. 8-2. 8-3. 8-4. 8-5. 8-6. 8-7. 8-8. 8-10. 8-11. 8-12. 8-13. 8-14. 8-15. 8-16. 8-17. 8-21. 8-22. 8-23. 8-24. 8-25. 8-27. 8-28. 8-30. 8-31. 8-3

10. SHEET (59p)

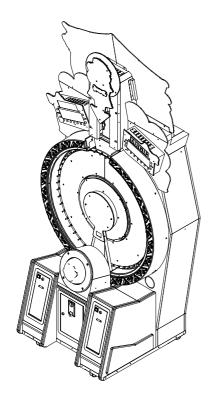
1. SPECIFICATION AND DIMENSIONS

1-1. DIMENSIONS





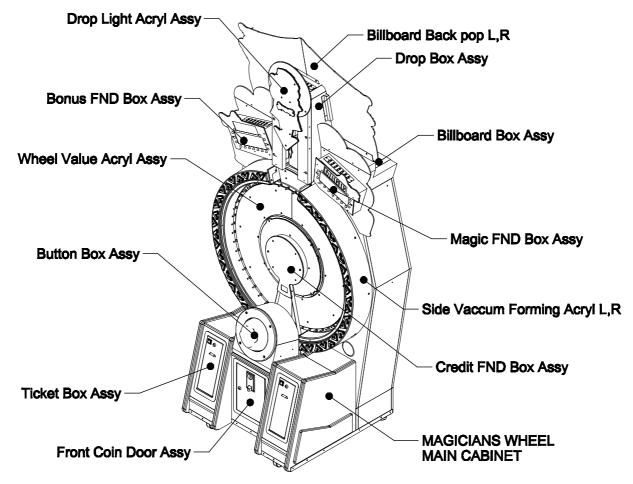
1-2. SPECIFICATION



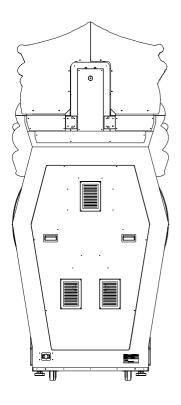
NOMINATED VOLTAGE RANGE	AC 220V		
NOMINATED FREQUENCY RANGE	50Hz /	['] 60Hz	
AVERAGE POWER CONSUMPTION	200	200	
MAXIMUM POWER CONSUMPTION	300	300	
WEIGHT	200 kg (441 lbs)		

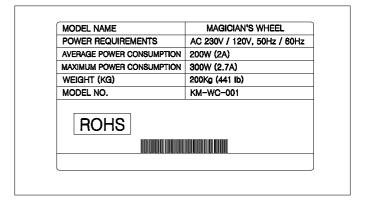
2. NAME OF PARTS & STICKER LOCATION

2-1. NAME OF PARTS

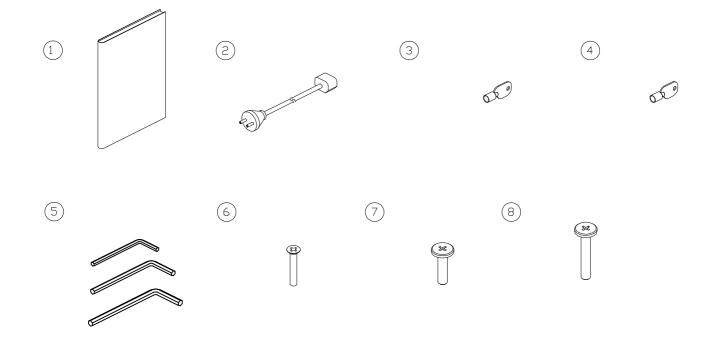


2-2. STICKER LOCATION





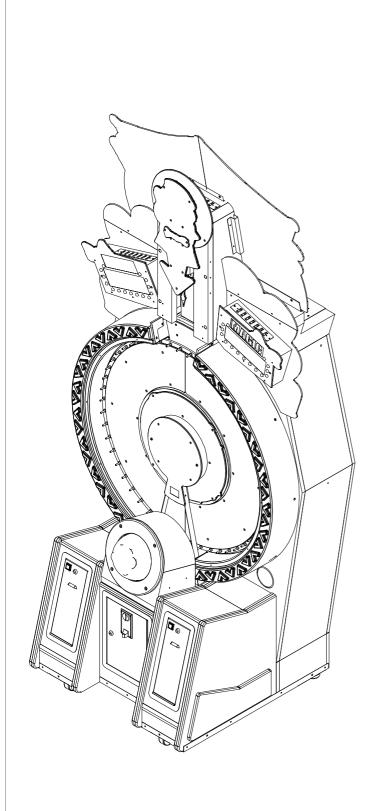
3. COMPONENTS

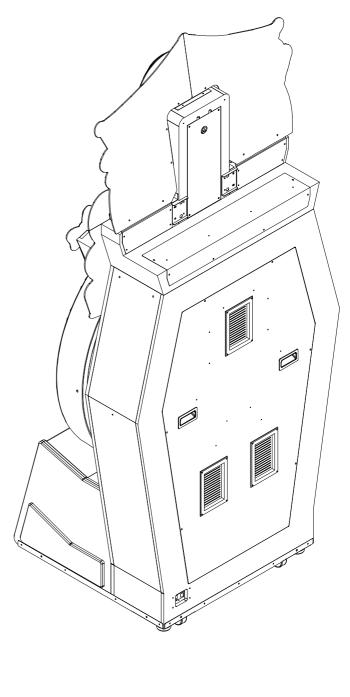


NO.	PART NAME	SPEC.	QUANTITY	CODE NO.
1	MANUAL	MANUAL	1	MWOCOMANO01
2	Reference Manual	Reference Manual	1	MWOCOMANO02
		125V-7A(0.75)		MELEOACP001
3	AC POWER CORD	250V-10A(0.75)	1	MELEOACP008
		250V-13A(0.75)UL (BF3)		MELEOACP006
4	DOOR KEY / TICKET BOX KEY	7001	4	MZZZOKEY032
5	CASH BOX KEY	6001	2	MZZZOKEY013
	WRENCH	2.5mm		MXXXORENO01
6		3mm	1ea	MXXXORENO04
			4mm	
7	FH(CS) BOLT	M4 X 16L	10	
8	TH BOLT (FLAT)	M5 X 16L	36	
9	TH BOLT	M5 X 25L	2	

4. HOW TO ASSEMBLE

(Reference Manual) How to assemble (MGW)





5. SETUP MODE

5-1 Function of Control Panel (SW1, SW2, SW3) .

1) S/W1: a) Entering Setup Mode.

b) Push SW1 two times and return to upper menu.

2) S/W2: a) Adjusting each Setup value.

b) Service coin switch

3) S/W3: a) Entering each Setup menu

b) Test switch

5-2 How to setup.

5-2.1 Press SW1 to enter into Setup Mode.

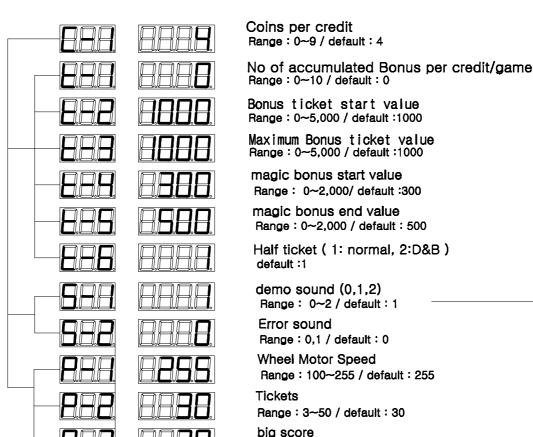
5-2.2 Press SW3 and enter each Setup menu.

5-2.3 Press SW2 and adjust each setup value.

5-2.4 Press SW1 two times to save the setup and return to Game Mode.

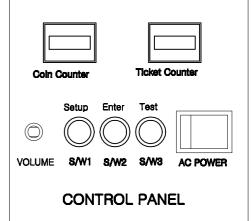
setup Mode Flow chart

BONUS FND (MODE) MAGIC FND (Setting value displayed)



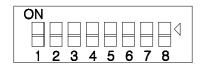
* Demo sound on/off (0,1,2)

- * No 0 --> Demo sound off.
- * No 1 -> Playing demo sound once every 3min.
- * No 2 -> Playing demo sound continuously.



Range: 1~200 / default: 70

5-3. Flow chart * Setup Mode



Confirming Adjust mode.

To activate Adjust mode, Press & hold SW1 + SW3 at the same time while turning on the power. It gives 1 plays automatically for Adjust.

This mode is relevant to the games accuracy by analysing the mechanical condition of the wheel & stopper

Confirming Calibration mode.

To activate calibration mode, Press & hold SW2 + SW3 at the same time while turning on the power. It gives 10 plays automatically for calibration.

This mode is important as it analyses the mechanical condition of the wheel & stopper

Dip. S/W

No.5 ON - Wheel Point check mode No.7 On - JP ticket counting mode No.8 On - Tickets automatically dispensed.

Need to Adjust machine

1) When it does not match between the position of stopper and given ticket(s).

Need to calibrate machine

- 1) when machine is installed in first place
- 2) in case there is a ticket error
- 3) when Drop Assy is changed mechanically.

Setting up Wheel CEC

This is a guide on how to set up Magicians Wheel Please check local regulations before operating this game.

By raising or lowering the 'ticket value setup' you will raise or lower the average number of tickets given per credit.

Below is a setup example for Wheel 'CEC'. Set the $\underline{\text{DIP}}$ switches and 'ticket value setup' to achieve the desired average tickets given per credit.

CEC Wheel - Average 4 ticket given per credit

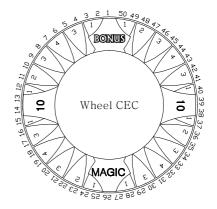
P-A Set <u>DIP</u> switch to:

(MAIN BOARD DIP SW)

ON
OFF 1 2 3 4 5 6 7 8

Ticket value setup

t-2 100 t-3 100 t-4 10 t-5 30



Setting up Wheel A

Price per play: 25c / Ticket Value: 1

or Price per play: 10c / Ticket Value: 0.5

This is a guide on how to set up Magicians Wheel Please check local regulations before operating this game.

By raising or lowering the 'ticket value setup' you will raise or lower the average number of tickets given per credit.

Below is a setup example for Wheel 'A'. Set the <u>DIP</u> switches and 'ticket value setup' to achieve the desired average tickets given per credit.

Wheel Type #1

- Average 8 ticket given per credit

P-9 Set <u>DIP</u> switch to:

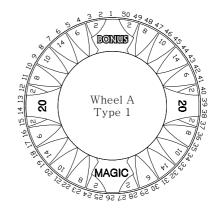
(MAIN BOARD DIP SW)

ON

1 2 3 4 5 6 7 8

Ticket value setup

t-2 200 t-3 200 t-4 50 t-5 100



Setting up Wheel B

Price per play: 50c / Ticket Value: 1

or Price per play: 25c / Ticket Value: 0.5

This is a guide on how to set up Magicians Wheel Please check local regulations before operating this game.

By raising or lowering the 'ticket value setup' you will raise or lower the average number of tickets given per credit.

Below are some setup examples for Wheel 'B' . Set the <u>DIP</u> switches and 'ticket value setup' to achieve the desired average tickets given per credit.

Wheel Type #1

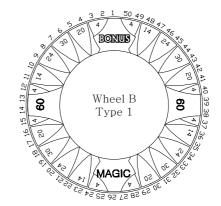
- Average 25 ticket given per credit

P-6 Set <u>DIP</u> switch to:

(MAIN BOARD DIP SW)

Ticket value setup

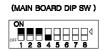
t-2 700 t-3 700 t-4 200 t-5 400



Wheel Type #2

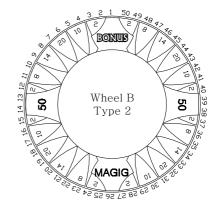
- Average 20 ticket given per credit

P-7 Set <u>DIP</u> switch to:



Ticket value setup

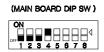
t-2 500 t-3 500 t-4 100 t-5 300



Wheel Type #3

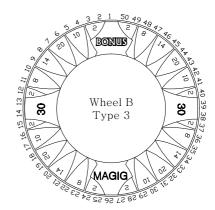
- Average 15 ticket given per credit

P-8 Set <u>DIP</u> switch to:



Ticket value setup

t-2 500 t-3 500 t-4 100 t-5 200



Setting up Wheel C

Price per play: \$1 / Ticket Value: 1

or Price per play: 50c / Ticket Value: 0.5

This is a guide on how to set up Magicians Wheel Please check local regulations before operating this game.

By raising or lowering the 'ticket value setup' you will raise or lower the average number of tickets given per credit.

Below are some setup examples for Wheel 'C' . Set the <u>DIP</u> switches and 'ticket value setup' to achieve the desired average tickets given per credit.

Wheel Type #1

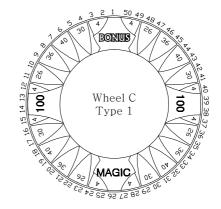
- Average 40 ticket given per credit

P-3 Set <u>DIP</u> switch to:

(MAIN BOARD DIP SW)

Ticket value setup

t-2 1000 t-3 1000 t-4 300 t-5 500



Wheel Type #2

- Average 35 ticket given per credit

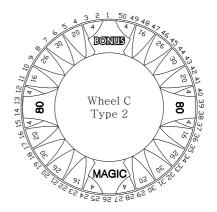
P-4 Set <u>DIP</u> switch to:

(MAIN BOARD DIP SW)



Ticket value setup

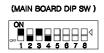
t-2 1000 t-3 1000 t-4 300 t-5 500



Wheel Type #3

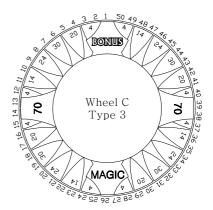
- Average 30 ticket given per credit

P-5 Set <u>DIP</u> switch to:



Ticket value setup

t-2 1000 t-3 1000 t-4 300 t-5 500



Setting up Wheel D

Price per play: \$2 / Ticket Value: 1

or Price per play: \$1 / Ticket Value: 0.5

This is a guide on how to set up Magicians Wheel Please check local regulations before operating this game.

By raising or lowering the 'ticket value setup' you will raise or lower the average number of tickets given per credit.

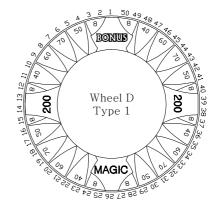
Below are some setup examples for Wheel 'D' . Set the <u>DIP</u> switches and 'ticket value setup' to achieve the desired average tickets given per credit.

Wheel Type #1 - Average 80 ticket given per credit

P-1 Set <u>DIP</u> switch to: (MAIN BOARD DIP SW.)

Ticket value setup

t-2 2000 t-3 2000 t-4 500 t-5 1000



Wheel Type #2

- Average 60 ticket given per credit

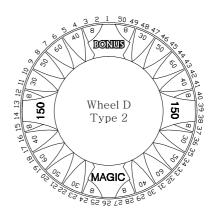
Set <u>DIP</u> switch to:

P-2



Ticket value setup

t-2 1500 t-3 1500 t-4 400 t-5 800



Setting up Wheel E

Price per play: \$4 / Ticket Value: 1

or Price per play: \$2 / Ticket Value: 0.5

This is a guide on how to set up Magicians Wheel Please check local regulations before operating this game.

By raising or lowering the 'ticket value setup' you will raise or lower the average number of tickets given per credit.

Below is a setup example for Wheel 'E' . Set the DIP switches and 'ticket value setup' to achieve the desired average tickets given per credit.

Wheel Type #1

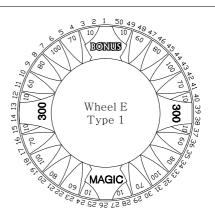
- Average 120 ticket given per credit

P-0 Set <u>DIP</u> switch to:

(MAIN BOARD DIP SW)

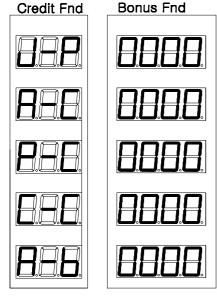
Ticket value setup

t-2 3000 t-3 3000 t-4 1000 t-5 1500



- 5-5. How to clear existing setup value.
 - 5-5.1 Turn on machine while SW1 being pushed to enter into Clear Mode.
 - 5-5.2 Press SW2 and clear the data.
 - 5-5.3 Press SW3 and enter each setup menu.
 - 5-5.4 Press SW1 two times to save the setup and return to Game Mode.

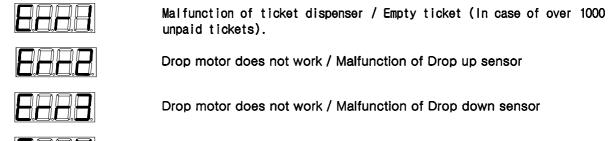
* Clear Mode



- Clear the accumulated Bonus Tickets in Bonus FND
- Stop Ticket Dispense from Ticket Dispenser.
- Clear the tickets.
- Clear the Credits.
- Clear the all Set-up value and return to default setting.

5-6. Error mode

Bonus Fnd



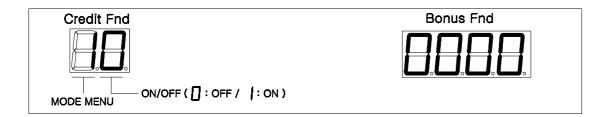
Drop solenoid does not work / Malfunction of Stopper sensor

Wheel motor does not work / Malfunction of sensor board

Activated Tilt switch. / Machine shake during playing

6 Test mode

- 6-1. The first step of Test Mode.
 - 6-1.1 Press SW3 to enter into Test Mode.
 - 6-1.2 Press SW1 to enter into each Test Menu.
 - 6-1.3 Press SW2 to operate each Test menu.
 - 6-1.4 Press SW3 two times to save the setup and return to Game Mode.



NO.	Credit Fnd	Content	NO.	Credit Fnd	Content
1		DROP MOTOR Test off	11		Led & Fnd Test Off
2		DROP Motor Test on	12		Led & Fnd Test On
3	88	wheel Motor Test off	13		Sound Test Off
4		Wheel Motor Test on	14		Sound Test on
5	88.	DROP SOLENOIDE Test Off	15	88.	Counter Test Mode
6		DROP SOLENOIDE Test on	16	88	Ticket Counter On
7		1P Ticket Dispenser Test Off	17	88.	Coin Counter On
8		1P Ticket Dispenser Test On	18		
9	<u>58</u>	2P Ticket Dispenser Test Off	19		
10		2P Ticket Dispenser Test On	20		

6-2.Sensor And Switch Test

- Sensor and Switch operation conformity check

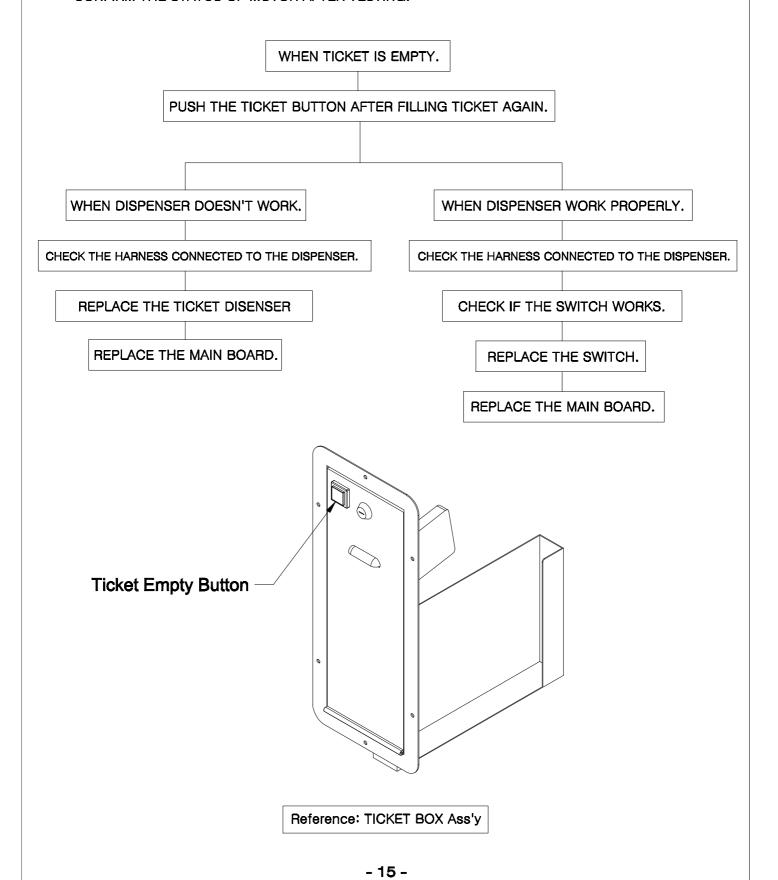
NO.	CONTENT	TICKET OWED FND
1	1P ticket dispenser sensor	
2	1P ticket empty switch	
3	2P ticket dispenser sensor	
4	2P ticket empty switch	
5	Start Button	
6	1P coin sensor	
7	2P coin sensor	
8	setup button	
9	service button	
10	test button	
11	Wheel left sensor	
12	Wheel right sensor	
13	Wheel point sensor	
14	drop up sensor	
15	drop down sensor	
16	stopper left sensor	
17	stopper right sensor	
18	Tilt Switch	

7. TROUBLESHOOTING

7-1.<Error Code "1">

#WHEN TICKET DISPENSER DOESN'T WORK OR TICKET IS EMPTY.

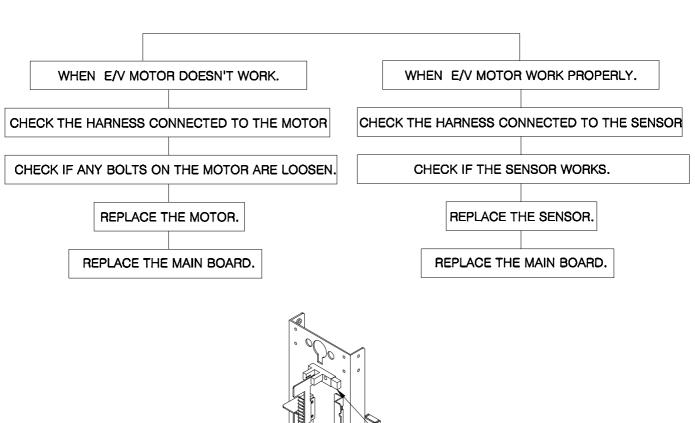
- TEST ACCORDING TO TEST MODE 40, 41, 50, 51
- CONFIRM THE STATUS OF MOTOR AFTER TESTING.

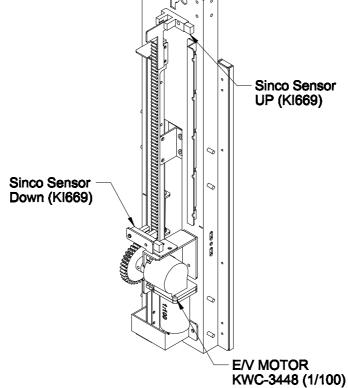


7-2. <Error code "2", "3">

Error on Drop Elevator Motor or Sensor.

- TEST ACCORDING TO TEST MODE 10, 11
- CONFIRM THE STATUS OF MOTOR AFTER TESTING.



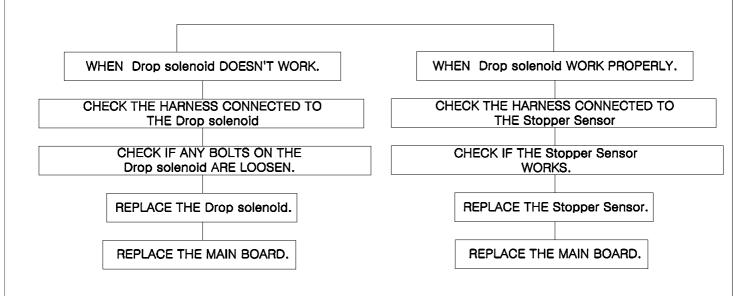


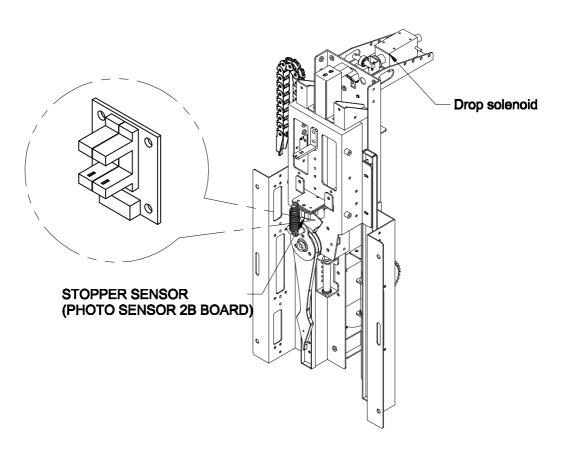
Reference: DROP ELEVATOR Ass'y

7-3. <Error code "4">

Error on Drop solenoid or Stopper Sensor.

- TEST ACCORDING TO TEST MODE 30, 31
- CONFIRM THE STATUS OF Drop solenoid AFTER TESTING.



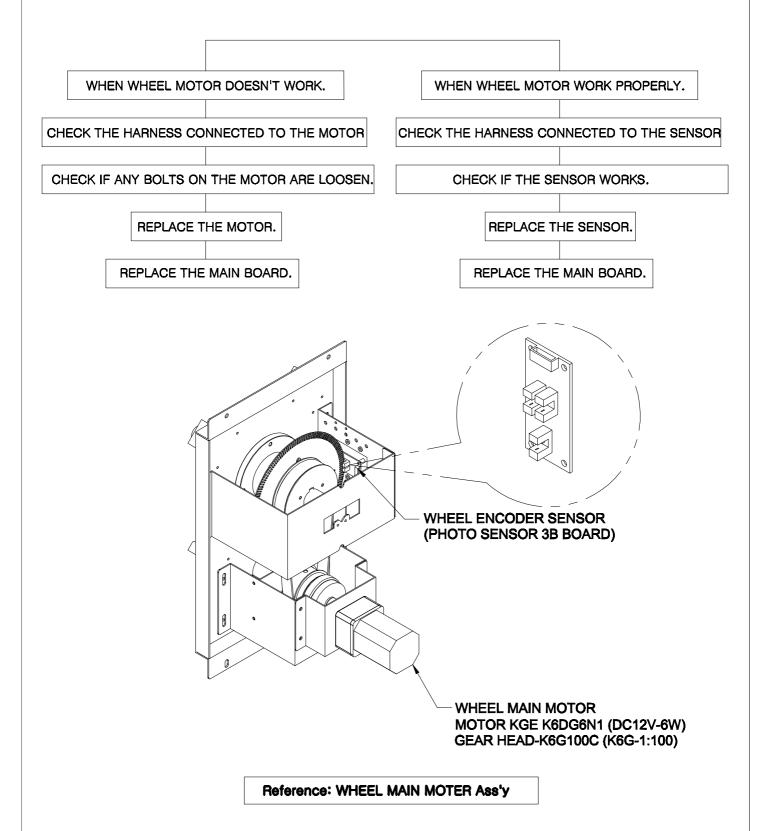


Reference: DROP ELEVATOR Ass'y

7-4. <Error code "5">

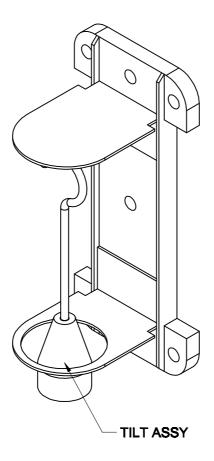
Error on Wheel Main MOTOR or EncoderSensor.

- TEST ACCORDING TO TEST MODE 20, 21
- CONFIRM THE STATUS OF MOTOR AFTER TESTING.

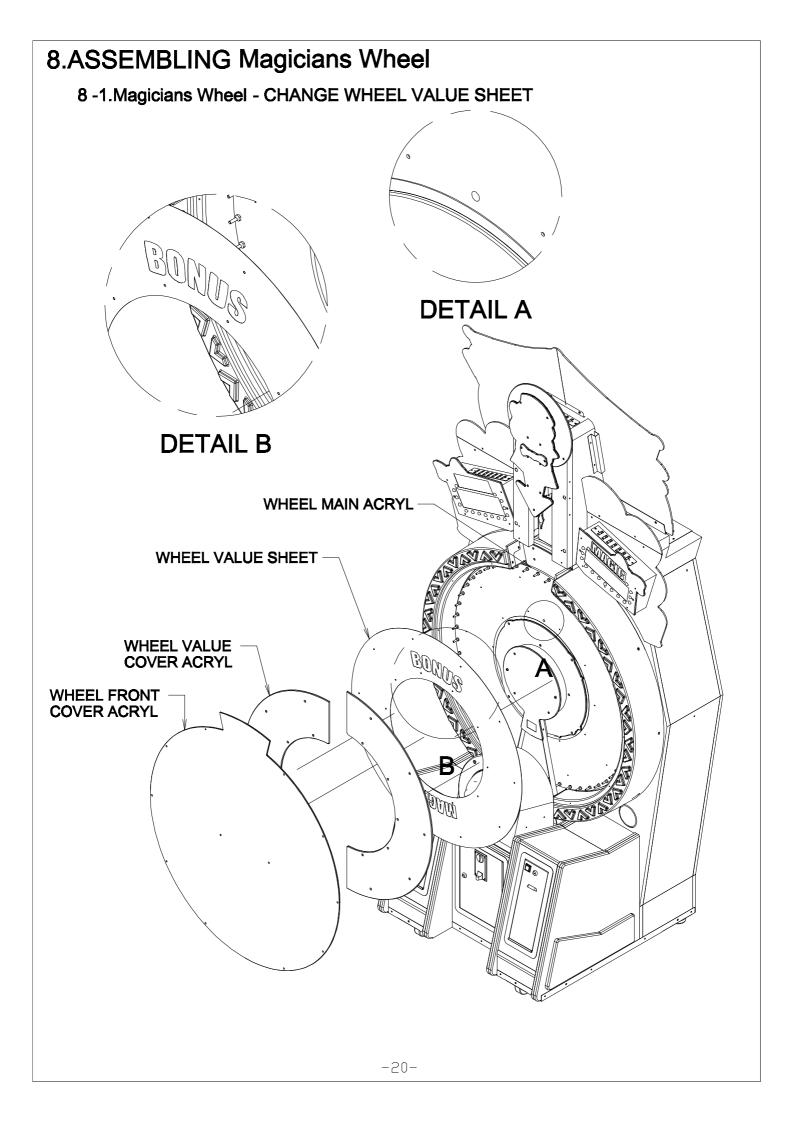


7-5. <Error code "6">

Activated Tilt Alarm / Try to move the game during playing.

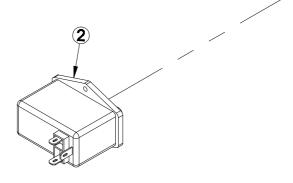


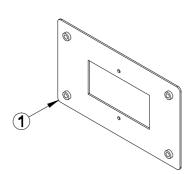
Reference: TILT Ass'y



8-2.NOISE FILTER Ass'y

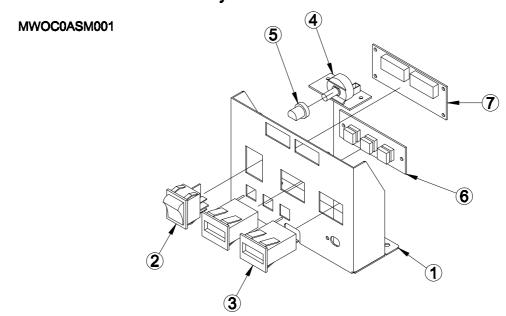
MWOC0ASM032





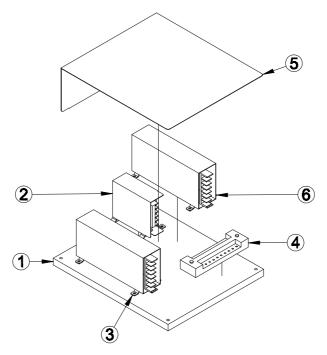
NQ.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET007	1	AC INPUT BRACKET	SPCC-1.2t
2	MELE0NOI002	1	NOISE FILTER	IP-0642-H2

8-3.AC POWER SWITCH Ass'y



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET101	1	AC POWER SWITCH BRACKET	SPCC-1.2t
2	MELEOSWI004	1	ROCKER SWITCH	T-125 4P
3	MZZZ0COU002	2	COUNTER	AMMC-712(OA127C
4	AMUN0PCB003	1	VOLUME PCB Ass'y	KMAMP-VR
5	MELEOVOL007	1	VOLUME KNOB	DREAMBOX
6	AGKM0BOA001	1	SETUP BUTT-3-SW BOARD	KMMB 121101-100A
7	AALA0PCB004	1	SETUP-6-FND BOARD	KMSFND7

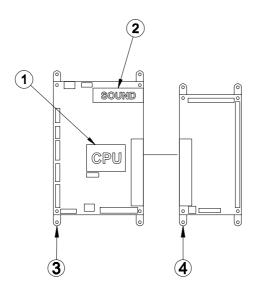
8-4.POWER SMPS Ass'y MWOC0ASM034



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0WOO008	1	SMPS PLATE	PW-15.0t
2	MELEOSMP035	1	POWER SMPS 5V (ORIENT) JSF35S-05	110~240V/5V-7A
3	MELEOSMP013	1	POWER SMPS 12V (ORIENT) JSF100-12	110~240V/12V-8.5A
4	MELEOTEB003	1	TERMINAL BLOCK (10P)	10P UL
5	MWOC0ACR008	1	SMPS PET COVER	PET-1.0t
6	MELEOSMP014	1	POWER SMPS 24V (ORIENT) JSF100-24	110~240V/24V-4.5A

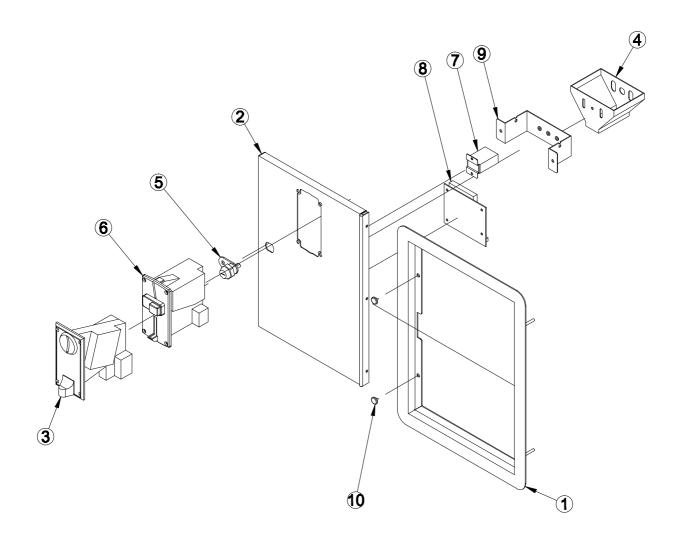
8-5.MAIN BOARD Ass'y

MWOC0ASM031



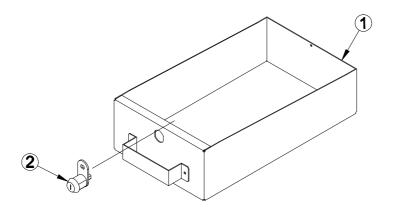
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	AWOC0BOA016	1	CPU BOARD	KMCPU-1203-22A
2	AWOC0BOA017	1	SOUND BOARD	KMTM081205A
3	AWOC0BOA015	1	WHEEL O C MAIN BOARD	KMMB 1209-47A
4	AWOC0BOA001	1	WHEEL O C IO BOARD	KMIO-1502-68B

8-6.FRONT DOOR Ass'y MWOCOASM015



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET072	1	FRONT DOOR COVER BRKT	SPCC-1.6t
2	MWOC0MET073	1	FRONT DOOR WELD Ass'y	SPCC-1.6t
3	MZZZ0COS025	1	COIN SELECTOR(TONGLI)	TW-130Q
4	MWOC0MET017	1	COIN GUIDE BRKT	SPCC-1.2t
5	MZZZ0KEY032	1	key ass'y(7001)	7001
6	MZZZ0000486	1	SR3 FRONT (UK)	OPTION
7	MZZZ0000488	1	COUNTER UK (SR3)	OPTION
8	MZZZ0000489	1	EXCEL CREDIT(SR3) PCB	OPTION
9	MWOC0MET100	1	COIN GUIDE FIX BRKT	SPCC-1.2t
10	MZZZ0RUB003	2	SHOCK ABSORBER	6.7Ф

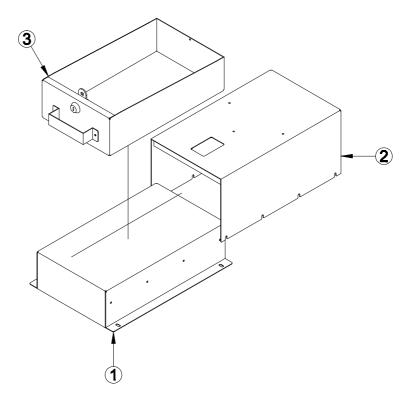
8-7.CASH BOX Ass'y MWOC0ASM012



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET016	1	CASH BOX	SPCC-1.2t
2	MZZZ0KEY013	1	key ass'y(6001)	6001

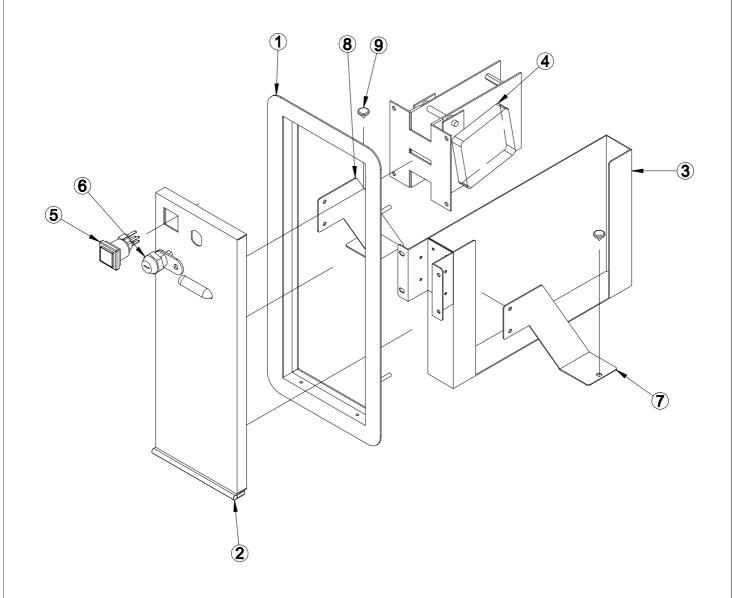
8-8.CASH BOX BODY Ass'y

MWOC0ASM013



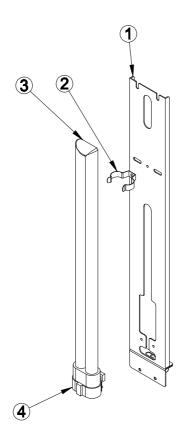
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET014	1	CASH BOX BODY BOTTOM	SPCC-1.2t
2	MWOC0MET015	1	CASH BOX BODY COVER WELD Ass'y	SPCC-1.6t
3	MWOC0ASM012	1	CASH BOX Ass'y	ASSEMBLE

8-9.TICKET BOX Ass'y MWOC0ASM041



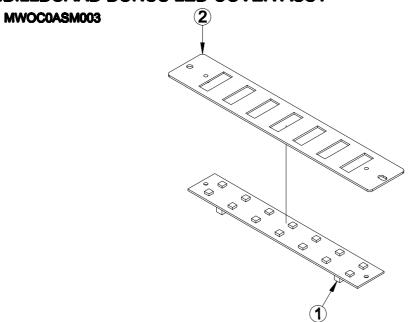
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET085	1	TICKET DOOR COVER BKT	SPCC-1.6t
2	MWOC0MET086	1	TICKET DOOR WELD Ass'y	SPCC-1.6t
3	MWOC0MET050	1	TICKET BOX WELD Ass'y	SPCC-1.2t
4	MZZZ0TID003	1	TICKET DISPENSER	CLECO
5	MHA20000007	1	BUTTON ASS'Y (TICKET)	AM1PB-26SH-R12D
6	MZZZ0KEY032	1	key ass'y(7001)	7001
7	MWOC0MET051	1	TICKET DOOR STOP BAR	SPCC-1.2t
8	MWOC0MET052	1	TICKET DOOR STOP BAR_mir	SPCC-1.2t
9	MZZZ0RUB003	2	SHOCK ABSORBER	6.7Ф

8-10.PL LAMP ASSY MWOCOASM033



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET096	1	PL LAMP WELD ASSY	SPCC-1.2t
2	MELE0000012	1	PL LAMP LOOP(SUS)	36&55W STANDARD
3	MMST0ELE006	1	LAMP PL	36W(WHITE)
4	MZZZ0000371	1	PL RECEPTACLE(SOKET)	SOKET "L" TYPE +

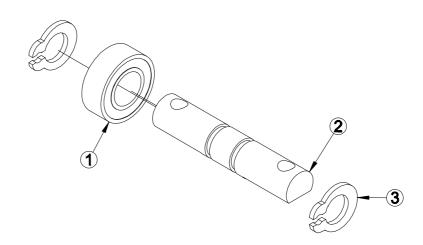
8-11.BILLBOARD BONUS LED COVER ASSY



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	AWOC0BOA008	1	BILLBOARD BONUS LED BOARD	KMLED-1502-74D
2	MWOC0MET055	1	BILLBOARD BONUS LED COVER B	SPCC-1.6t

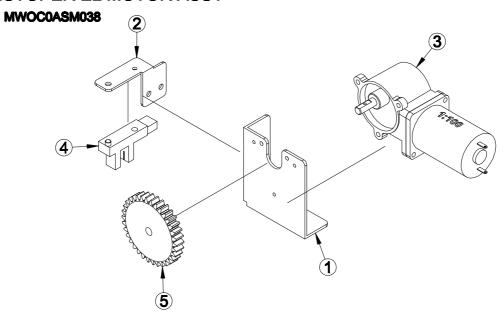
8-12.SOL SHAFT BEARING GUIDE ASSY

MWOC0ASM035



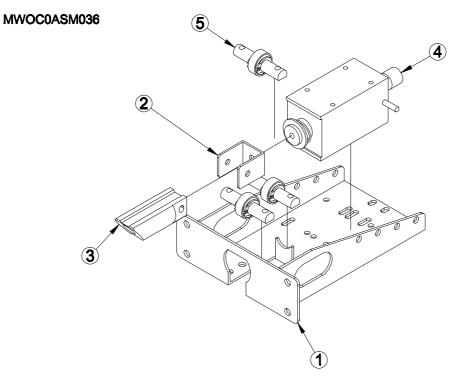
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MZZZ0BEA057	1	BEARING 687ZZ	BEARING 687ZZ
2	MWOC0PRO011	1	BEARING GUIDE SHAFT A	BRASS
3		2	Snapring S7	PARTS

8-13.STOPER EL MOTOR ASSY



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET043	1	STOPPER EL MOTOR BRKT 1.5	SPCC-2.0t
2	MWOC0MET045	1	STOPPER EL SENSOR FIX BRKT	SPCC-1.6t
3	MZZZ0MOT037	1	MOTOR(KWC-0100-KD3448S1)	KWC-0100-3448D
4	MLIM0PHO001	1	PHOTO SENSOR	SINKO:KI669
5	MWOC0PRO019	1	SLIDE GEAR 1.5	AL 60

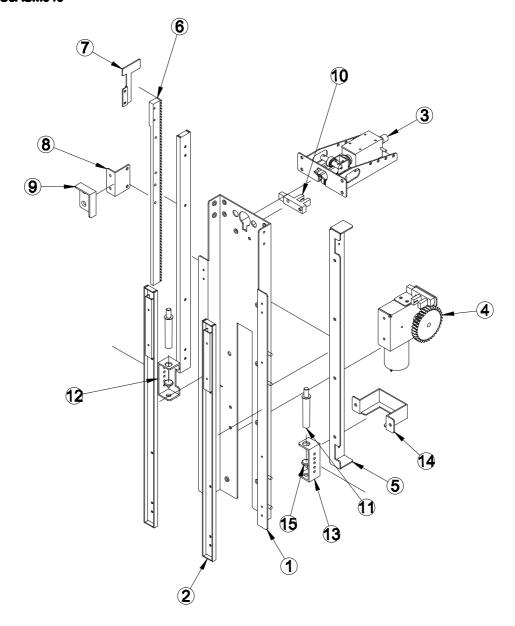
8-14.SOLENOID 12V ASSY



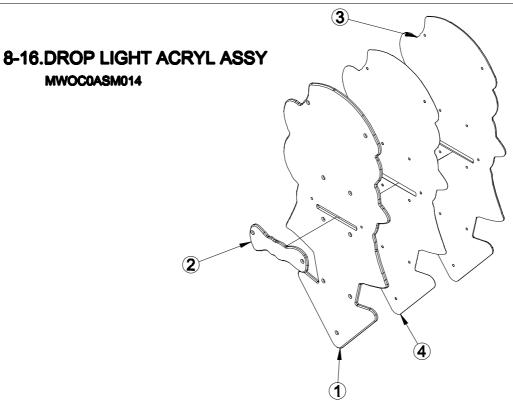
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET035	1	SOLENOID PUSH BOTTOM BRKT	SUS -304-1.5t FLAT
2	MWOC0MET021	1	LOCK PUSH PLATE	SUS-1.2t
3	MWOC0PRO007	1	LOCK GUIDE SHAFT	ACETAL
4	MZZZ0SOL003	1	SOLENOID 12V (DH12ES12V)	(DH12ES12V)
5	MWOC0ASM035	3	SOL SHAFT BEARING GUIDE ASSY	ASSEMBLE

8-15.STOPPER DROP BOX B ASSY

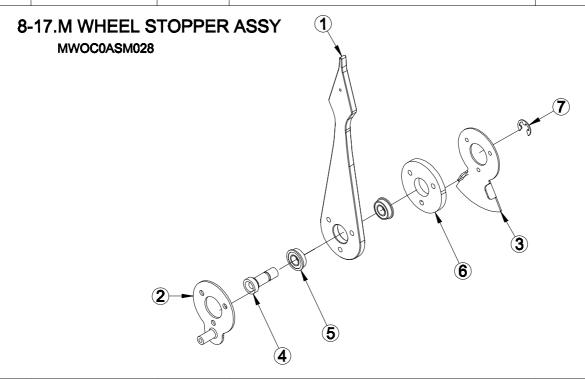
MWOCOASM040



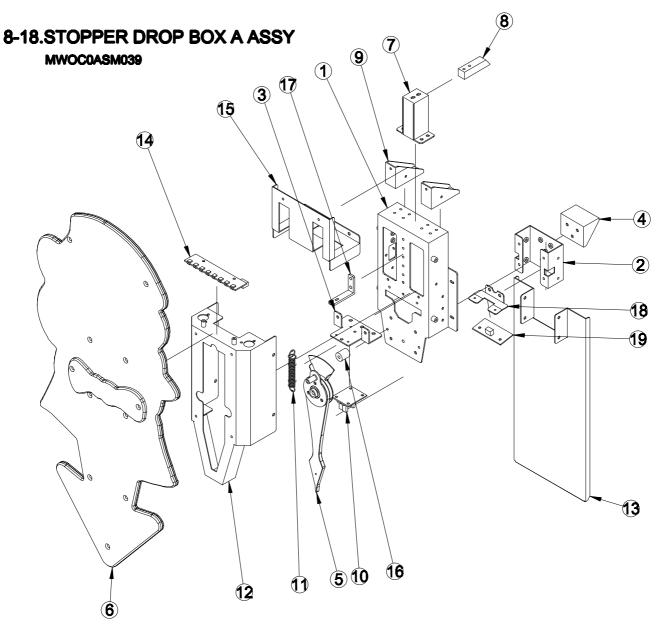
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET038	1	STOPPER DROP BOX C WELD ASSY	SPCC-1.2t
2	MZZZ0000473	3	RAIL(SLIDE RAIL)	SANGIN 2011-400
3	MWOC0ASM036	1	SOLENOID 12V ASSY	ASSEMBLE
4	MWOC0ASM038	1	STOPPER EL MOTOR ASSY	ASSEMBLE
5	MWOC0MET020	1	LINEAR MOTION SLIDE FIX BRKT	SPCC-1.6t
6	MWOC0PRO020	1	STOPPER SLIDE RACK GEARS 1.5	AL 60
7	MWOC0MET044	1	STOPPER EL SENSOR BRKT	SPCC-1.2t
8	MWOC0MET047	1	STOPPER SLIDE RACK GEAR FIX BRKT	SPCC-1.6t
9	MWOC0MET046	1	STOPPER EL UP BLOCK	SPCC-2.0t
10	MLIM0PHO001	1	PHOTO SENSOR	SINKO:KI669
11	MZZZ0000472	2	DOOR DAMPER	MDS-012
12	MWOC0MET040	1	STOPPER DROP CUSHION BRKT B	SPCC-2.0t
13	MWOC0MET041	1	STOPPER DROP CUSHION BRKT B_mir	SPCC-2.0t
14	MWOC0MET037	1	STOPPER DROP BOX B SUPPORT BRKT	SPCC-1.6t
15	MZZZ0RUB003	2	SHOCK ABSORBER	6.7Ф



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ACR006	1	DROP LIGHT ACRYL	ACRYL - 5.0t (V -
2	MWOC0SHE005	1	DROP LIGHT ACRYL COVER	ACRYL - 5.0t
3	MWOC0ACR007	1	DROP BACK LIGHT ACRYL	ACRYL - 3.0t (V -
4	MWOC0SHE019	1	DROP LIGHT ACRYL	SHEET

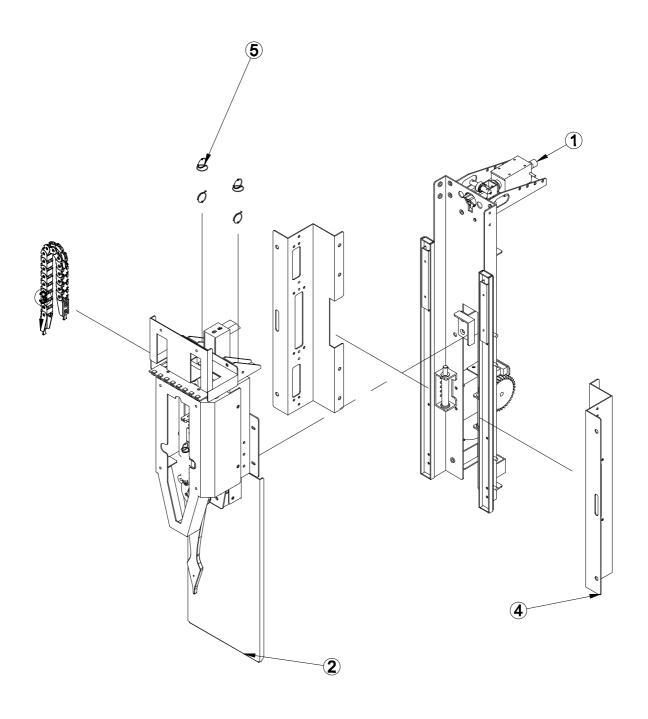


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0PRO010	1	M WHEEL STOPPER A	MC NYLON (MC
2	MWOC0MET030	1	M WHEEL STOPPER FIX BRKT	SPCC-1.6t
3	MWOC0MET032	1	M WHEEL STOPPER SENSOR BRKT	SPCC-1.2t
4	MWOC0PRO023	1	M WHHEL STOPPER BUSHING A	SM45C
5	MZZZ0BEA055	2	BEARING(F688ZZ)	BEARING F688ZZ
6	MWOC0PRO009	1	M WHEEL STOPPER B	ACETAL
7		1	E Type Snapring 7	PARTS

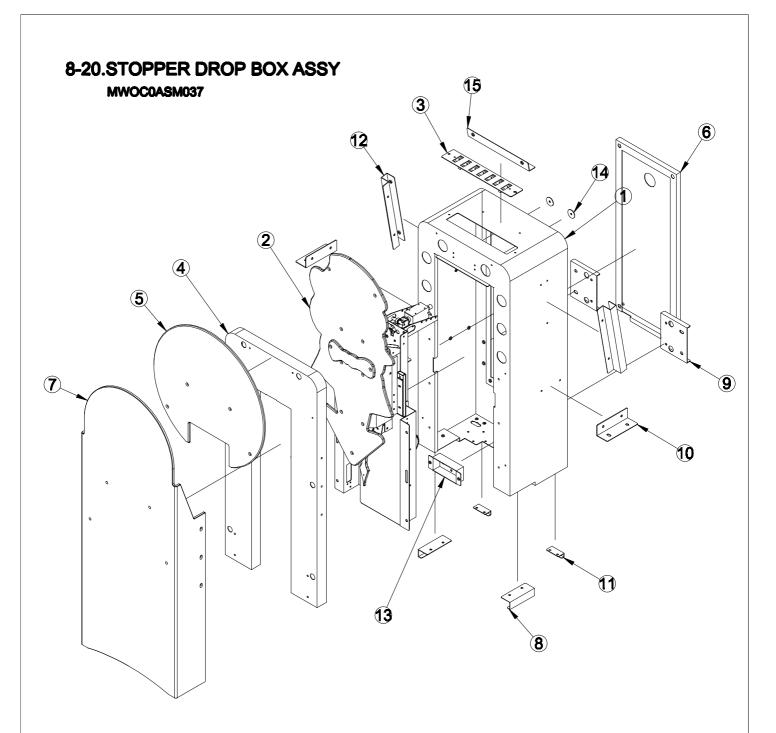


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET078	1	STOPER DROP BOX A	SPCC-1.6t
2	MWOC0MET036	1	STOPPER DROP BOX A SUPPORT BRKT	SPCC-1.2t
3	MWOC0MET049	1	STOPPER SPRING BRKT B	SPCC-1.6t
4	MWOC0MET042	1	STOPPER DROP SUPPORT BRKT B	SPCC-1.6t
5	MWOC0ASM028	1	M WHEEL STOPPER ASSY	ASSEMBLE
6	MWOC0ASM014	1	DROP LIGHT ACRYL ASSY.asm	ASSEMBLE
7	MWOC0MET048	1	STOPPER SOL LOCKING BRKT	SPCC-1.6t
8	MWOC0PRO008	1	LOCKING BLOCK	ACETAL
9	MWOC0MET039	2	STOPPER DROP CUSHION BRKT A	SPCC-1.6t
10	AWOC0BOA011	1	PHOTO SENSOR 2C BOARD	KMSEN-1412-065A
11	MWOC0SPR003	1	SPRING-STOPPER RETURN SPRING	SUS-Ф1.0
12	MWOC0MET082	1	STOPPER DROP BOX COVER A	SPCC-1.2t
13	MWOC0MET071	1	DROP INNER COVER	SPCC-1.2t
14	AWOC0BOA007	1	DROP BACK LIGHT LED BOARD	KMFND-1502-76B
15	MWOC0MET070	1	DROP INNER COVER B	SPCC-1.2t
16	MWOC0PRO018	1	STOPPER UR PARTS	URETHANE
17	MWOC0MET102	1	STOPPER RACK GEAR FIX BRKT B	SPCC-3.0t
18	MWOC0MET004	1	STOPPER ARROW LED BRKT	SPCC 1.2t
19	AWOC0BOA012	1	STOPPER ARROW LED BOARD	KMLED-1509-092A

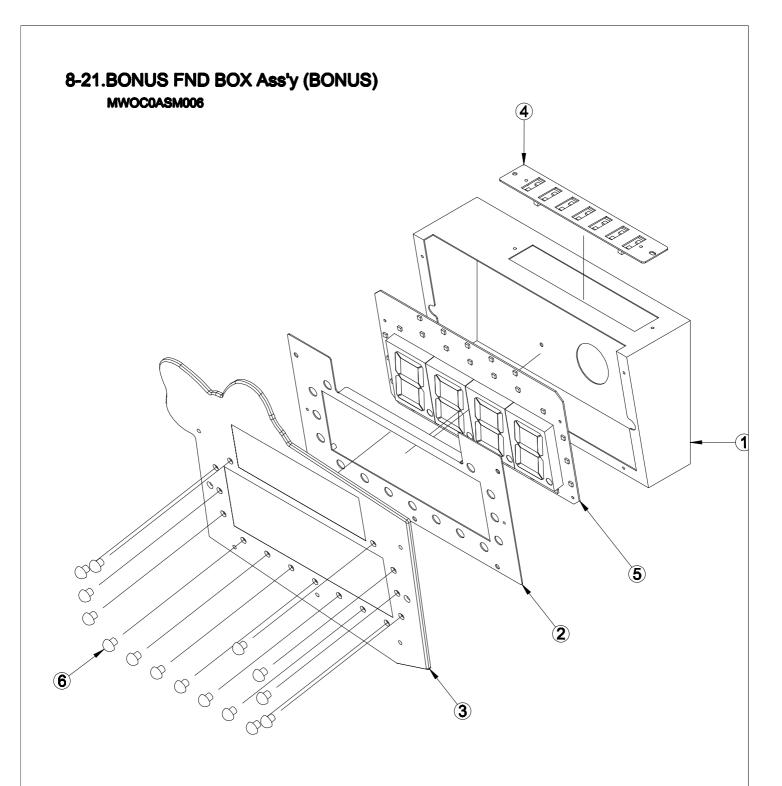
8-19.M WHEEL STOPPER DROP ASSY



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ASM040	1	STOPPER DROP BOX B ASSY	ASSEMBLE
2	MWOC0ASM039	1	STOPPER DROP BOX A ASSY	ASSEMBLE
3	MWOC0CAB001	1	CABLE CHAIN	KJP 0130-1B
4	MWOC0MET018	2	DROP ASSY FIX BRKT A	SPCC-1.2t
5	MWOC0SPR002	2	SPRING-DROP CUSHION SPRING	SUS-Ф0.9 (TURN 48)

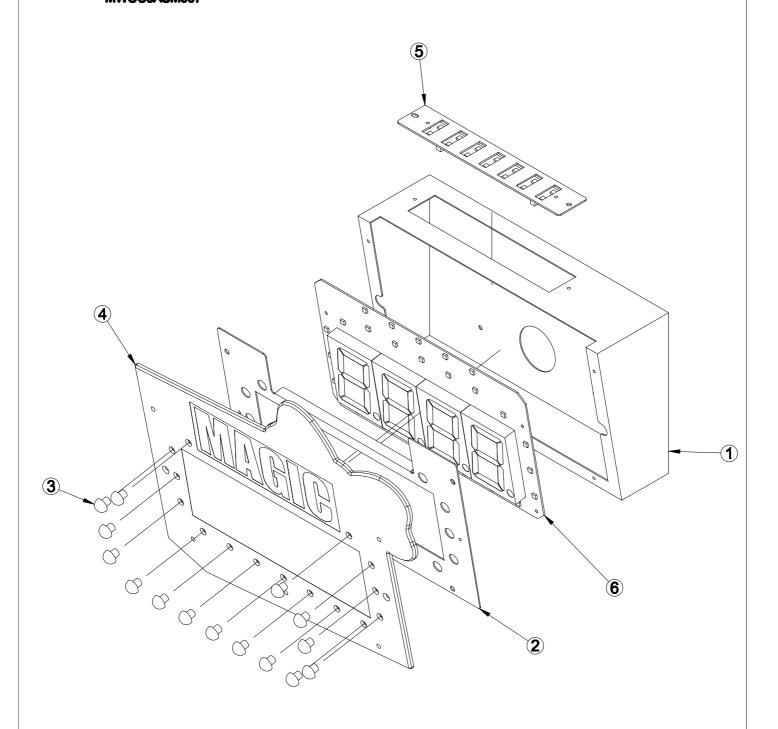


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET069	1	DROP BOX	SPCC-1.2t
2	MWOC0ASM027	1	M WHEEL STOPPER DROP ASSY	ASSEMBLE
3	MWOC0ASM003	1	BILLBOARD BONUS LED COVER ASSY	ASSEMBLE
4	MWOC0MET068	1	DROP BOX FRONT COVER BRKT	SPCC-1.2t
5	MWOC0SHE004	1	BILLBOARD FRONT ACRYL	ACRYL - 5.0t
6*	MWOC0MET067	1	DROP BOX BACK COVER BRKT	SPCC-1.2t
7	MWOC0ACR001	1	DROP PROTECTION COVER ACRYL	ACRYL - 5.0t
8	MWOC0MET057	2	BILLBOARD INNER PROTECT BRKT B	SPCC-1.2t
9	MWOC0MET080	2	STOPPER DROP BOX FIX BRKT B	SPCC-1.6t
10	MWOC0MET079	2	STOPPER DROP BOX FIX BRKT A	SPCC-1.6t
11	MWOC0MET058	2	BILLBOARD INNER PROTECT BRKT C	SPCC-1.2t
12	MWOC0MET081	2	STOPPER DROP BOX FIX BRKT C	SPCC-1.6t
13	MWOC0MET097	1	STOPPER DROP BOX FIX BRKT D	SPCC-1.2t
14	MWOC0MET019	2	DROP CUSHION SPRING BRKT	SPCC-1.2t
15	MWOC0MET005	1	STOPPER DROP BOX FIX BRKT E	SPCC-1.6t



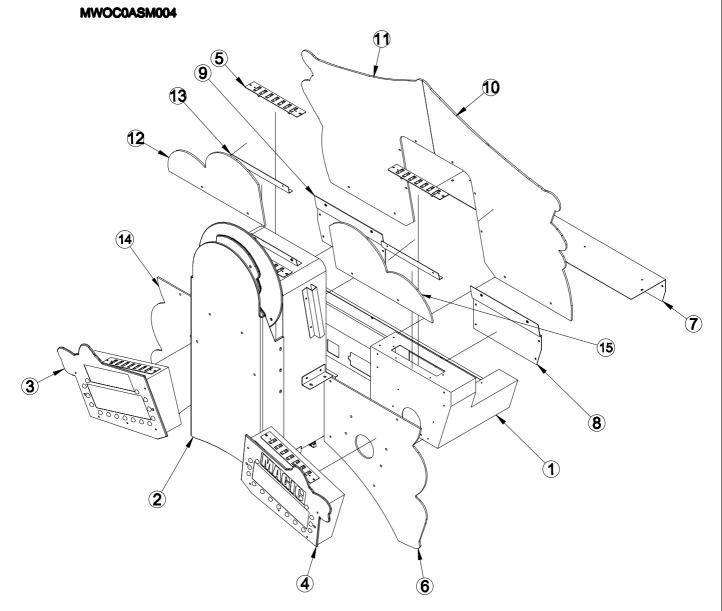
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET061	1	BONUS FND BOX BKT	SPCC-1.2t
2	MWOC0MET063	1	BONUS FND COVER BKT	SPCC-1.2t
3	MWOC0SHE001	1	BONUS FND COVER ACRYL (BONUS)	ACRYL - 5.0t
4	MWOC0ASM003	1	BILLBOARD BONUS LED COVER ASSY	ASSEMBLE
5	AWOC0BOA014(RED)	1	BILLBOARD BONUS FND BOARD-FND RED	KMFND-1509-093A
6	MWOL0PLA001	15	LED CAP 10Φ	10Ф

8-22.MAGIC FND BOX Ass'y (MAGIC) MWOC0ASM007



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET062	1	BONUS FND BOX BKT_mir2	SPCC-1.2t
2	MWOC0MET063	1	BONUS FND COVER BKT	SPCC-1.2t
3	MWOL0PLA001	15	LED CAP 10Φ	10Ф
4	MWOC0SHE002	1	MAGIC FND COVER ACRYL (MAGIC)	ACRYL - 5.0t
5	MWOC0ASM003	1	BILLBOARD BONUS LED COVER ASSY	ASSEMBLE
6	AWOC0BOA013(BLUE)	1	BILLBOARD BONUS FND BOARD-FND BLUE	KMFND-1509-093A

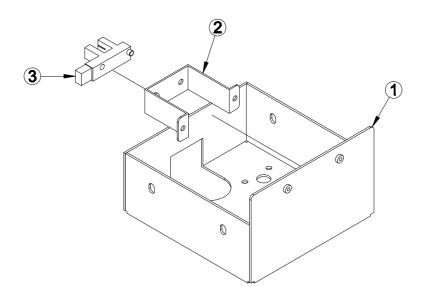
8-23.BILLBOARD BOX ASSY



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET056	1	BILLBOARD BOX BASE	SPCC-1.2t
2	MWOC0ASM037	1	STOPPER DROP BOX ASSY	ASSEMBLE
3	MWOC0ASM006	1	BONUS FND BOX Ass'y (BONUS)	ASSEMBLE
4	MWOC0ASM007	1	MAGIC FND BOX Ass'y (MAGIC)	ASSEMBLE
5	MWOC0ASM003	2	BILLBOARD BONUS LED COVER ASSY	ASSEMBLE
6	MWOC0SHE011	2	BILLBOARD SIDE POP ACRYL LOWER R	FOMEX - 5.0t
7	MWOC0MET054	1	BILLBOARD BACK LAMP COVER BRKT	SPCC-1.2t
8	MWOC0MET059	1	BILLBOARD SIDE COVER BRKT	SPCC-1.6t
9	MWOC0MET060	1	BILLBOARD SIDE COVER BRKT_mir	SPCC-1.2t
10	MWOC0SHE007	1	BILLBOARD BACK POP FOMEX R	FOMEX - 5.0t
11	MWOC0SHE006	1	BILLBOARD BACK POP FOMEX L	FOMEX - 5.0t
12	MWOC0SHE008	2	BILLBOARD SIDE POP ACRYL UPPER L	FOMEX - 5.0t
13	MWOC0MET002	2	BILLBOARD SIDE POP FIX BRKT	SPCC-1.2t
14	MWOC0SHE010	1	BILLBOARD SIDE POP ACRYL LOWER L	FOMEX - 5.0t
15	MWOC0SHE009	1	BILLBOARD SIDE POP ACRYL UPPER R	FOMEX - 5.0t

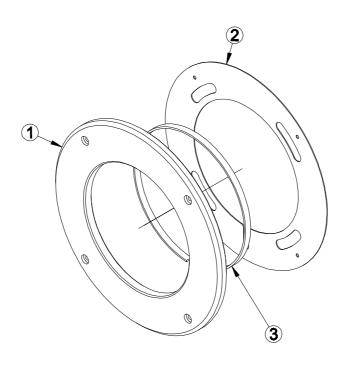
8-24.BUTTON BOX SENSOR BRKT ASSY

MWOC0ASM010



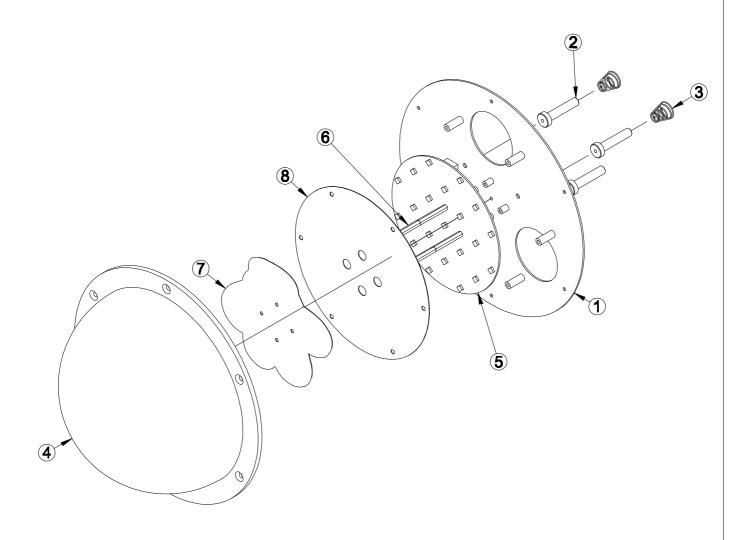
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET010	1	BUTTON SENSOR BOX BRKT	SPCC-1.6t
2	MWOC0MET013	1	BUTTON SENSOR FIXED BRKT	SPCC-1.2t
3	MLIM0PHO001	1	PHOTO SENSOR	SINKO:KI669

8-25.BUTTON FLEXIBLE COVER ASSY



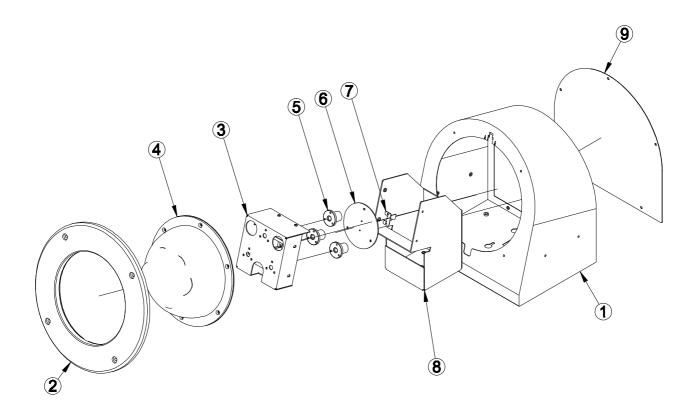
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ACR009	1	BUTTON COVER ACRYL	ACRYL - 15.0t
2	MWOC0MET064	1	BUTTON COVER PLATE	SPCC-1.2t
3	AWOC0BOA018	1	PUSHER SIDE FLEXIBLE LED(650MM)	T5050 TOP

8-26.BUTTON ACRYL FIXED BRKT-A ASSY MWOCOASMOOS



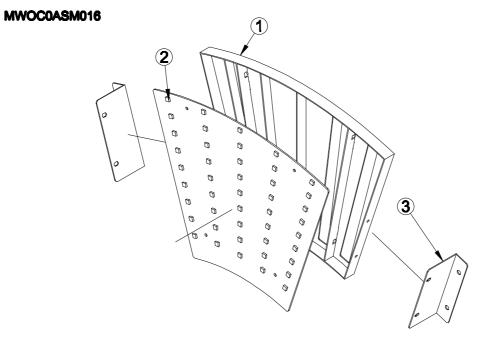
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET008	1	BUTTON ACRYL FIXED BRKT-A	SPCC-1.6t
2	MWOC0PRO017	3	PUSH SHAFT	BRASS
3	MWOC0SPR001	2	SPRING-BUTTON SPRING	SUS-Ф0.9
4	MWOC0ACR011	1	DOME ACRYL (Φ200)	ACRYL - 5.0t
5	AWOC0BOA004	1	DOME_LED BOARD	KMLED-1502-75B
6	PZZZ0000028	8	MALE PCB SUPPORT M3 35mm	M3 35mm
7	MWOC0SHE022	1	DOME HAND SHEET	SHEET-0.5t
8	MWOC0SHE021	1	DOME LIGHT SHEET	SHEET-0.5t

8-27.BUTTON BOX ASSY MWOCOASM009



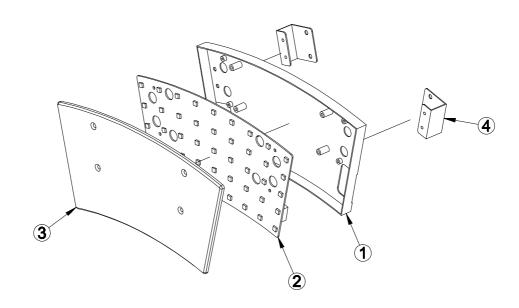
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET066	1	BUTTON ROUND BOX	SPCC-1.2t
2	MWOC0ASM011	1	BUTTON FLEXIBLE COVER ASSY	ASSEMBLE
3	MWOC0ASM010	1	BUTTON BOX SENSOR BRKT ASSY	ASSEMBLE
4	MWOC0ASM008	1	BUTTON ACRYL FIXED BRKT-A ASSY	ASSEMBLE
5	MWOC0PRO004	3	LM GUIDE BLOCK ASSY	ASSEMBLE
6	MWOC0MET011	1	BUTTON SENSOR BRKT A	SPCC-2.0t
7	MWOC0MET012	1	BUTTON SENSOR BRKT B	SPCC-1.2t
8	MWOC0MET009	1	BUTTON BOX FIXED BRKT	SPCC-2.0t
9	MWOC0MET065	1	BUTTON ROUND BOX BACK COVER	SPCC-1.2t

8-28.BONUS ZONE LED BOX ASSY



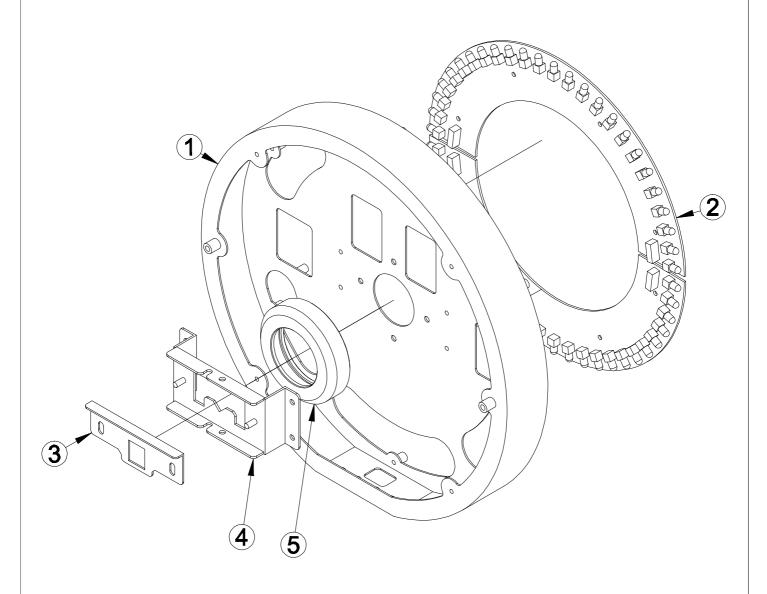
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET087	1	BONUS LED CASE BRKT	SPCC-1.2t
2	AWOC0BOA002	1	JACKPOT ZONE _LED BOARD	KMLED-1502-77A
3	MWOC0MET090	2	BONUS ZONE LED FIX BRKT	SPCC-1.2t

8-29.BONUS ZONE LED TOP BOX ASSY

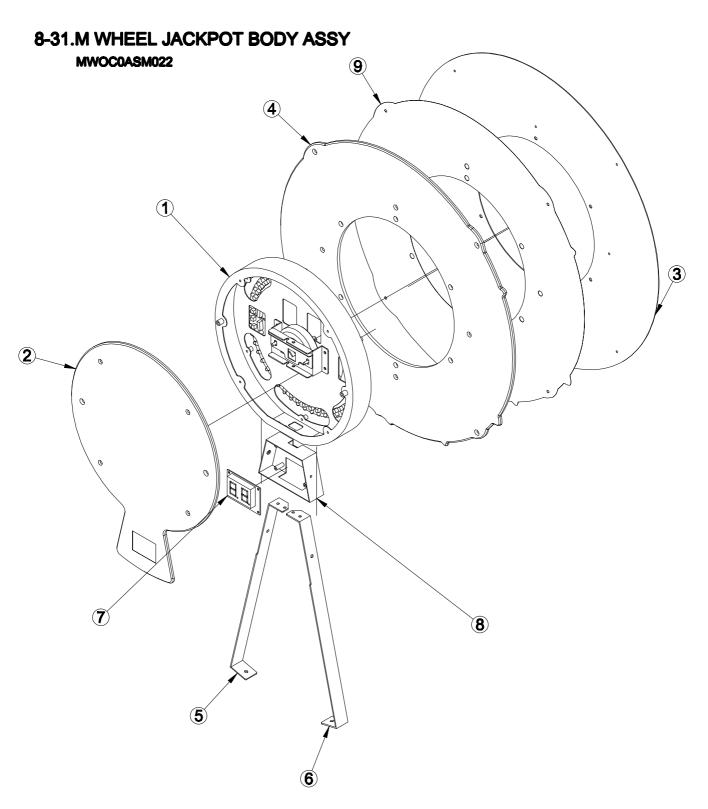


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET088	1	BONUS LED TOP BRKT.par	SPCC-1.2t
2	AWOC0BOA003	1	JACKPOT ZONE TOP_LED BOARD	KMLED-1502-78A
3	MWOC0ACR010	1	BONUS LED TOP ACRYL	ACRYL - 5.0t
4	MWOC0MET089	2	BONUS TOP ZONE LED BOX FIX BRKT	SPCC-1.2t

8-30.M WHEEL JACKPOT BODY US ASSY MWOC0ASM023

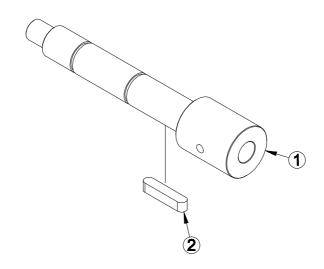


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET092	1	M WHEEL JACKPOT MAIN BODY	SPCC-1.2t
2	AWOC0BOA005	2	WHEEL INNER LED BOARD	KMLED-1502-79A
3	MWOC0MET095	1	M WHEEL V HARRNES HOLD BRKT	SPCC-1.2t
4	MWOC0MET091	1	M WHEEL JACKPOT BODY SUB BRKT	SPCC-1.6t
5	MWOC0PRO001	1	M WHEEL BEARING BLOCK ASSY	ASSEMBLE



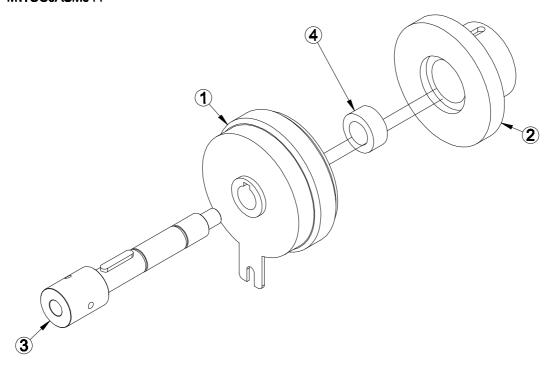
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ASM023	1	M WHEEL JACKPOT BODY US ASSY	ASSEMBLE
2	MWOC0SHE003	1	WHEEL CREDIT ACRYL	ACRYL - 5.0t
3	MWOC0MET074	1	M WHEEL INNER LED PCB BRKT.par	SPCC-1.2t
4	MWOC0ACR002	1	M WHEEL INNER LED ACRYL DI	ACRYL - 5.0t (V -
5	MWOC0MET075	1	M WHEEL JACKPOT BODY FIX BRKT	SPCC-2.0t
6	MWOC0MET076	1	M WHEEL JACKPOT BODY FIX BRKT_mir	SPCC-2.0t
7	ACOU0PCB010	1	CREDIT FND BOARD	KMCF1017-2A
8	MWOC0MET006	1	CREDIT FND BRKT A	SPCC-1.2t
9	MWOC0SHE020	1	WHEEL INNER LED SHEET	SHEET

8-32.M WHEEL ELEC CLUCH SHAFT ASSY MWOCOASM019



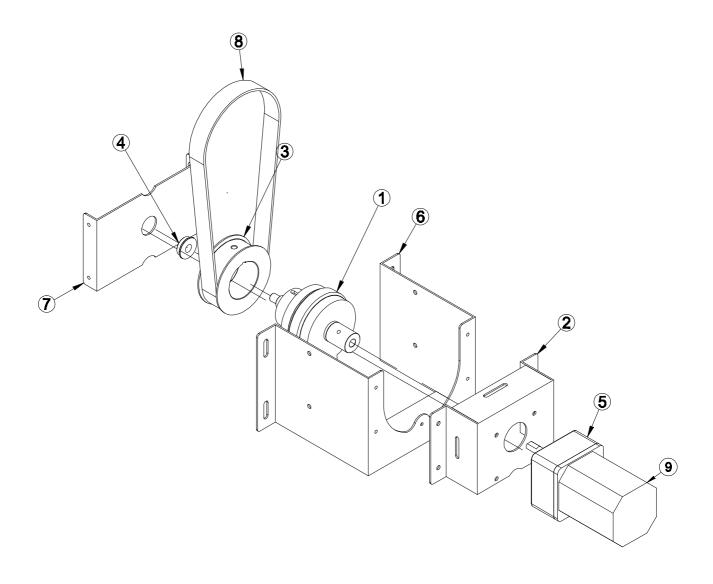
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0PRO022	1	M WHEEL ELEC CLUCH SHAFT B	SM45C
2	MWOC0PRO012	1	M WHEEL ELEC CLUCH SHAFT KEY	SM45C

8-33.ELECTRONIC CLUTCH ASSY (NKBCB-0.5)



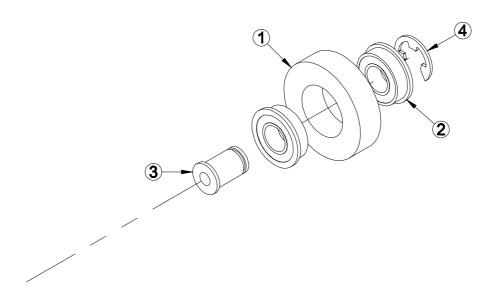
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MZZZ0CLU001	1	ELECTRONIC CLUTCH STATOR	NKBCB-0.5(12*4)
2	MZZZ0CLU001	1	ELECTRONIC CLUTCH ROTOR	NKBCB-0.5(12*4)
3	MWOC0ASM019	1	M WHEEL ELEC CLUCH SHAFT ASSY	ASSEMBLE
4	MZZZ0CLU001	1	ELECTRONIC CLUTCH INNER HOUSING	NKBCB-0.5(12*4)

8-34.M WHEEL ELEC CLUTCH ASSY MWOC0ASM020



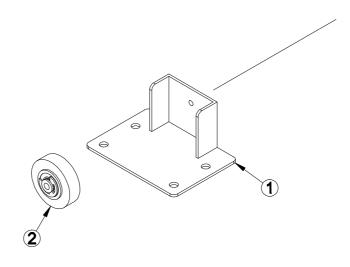
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ASM044	1	ELECTRONIC CLUTCH ASSY (NKBCB-0.5)	ASSEMBLE
2	MWOC0MET053	1	WHEEL ELEC CLUCH BRKT B	SPCC-1.6t
3	MWOC0PRO024	1	21L075 - 33F PULLEY	AL 60 (ALUMINUM)
4	MTIM0BEA004	1	BEARING F698ZZ	BEARING F698ZZ
5	MCIR0000009,	1	MOTOR K6DG15N1 (DC12V-15W)	MOTOR KGE
6	MWOC0MET022	1	M WHEEL ELEC CLUCH BRKT A	SPCC-1.6t
7	MWOC0MET023	1	M WHEEL ELEC CLUCH BRKT C	SPCC-1.6t
8	MZZZ0BEL011	1	TIMING BELT 225L	L225(MBL)
9	MZZZ0MOS010	1	MOTOR(GEAR REDUCER)	K6G-100:1

8-35.M WHEEL SUPPORT ROLLER ASSY MWOCOASM029



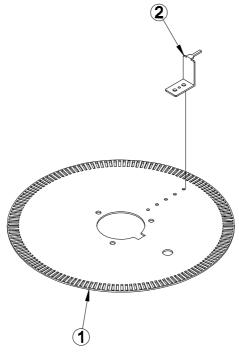
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0PRO016	1	M WHEEL UR RÖLLER	URETHANE (우래탄)
2	MZZZ0BEA055	2	BEARING(F688ZZ)	BEARING F688ZZ
3	MWOC0PRO014	1	M WHEEL ROLLER SHAFT	BRASS (황동)
4		1	E Type Snapring 7	PARTS

8-36.M WHEEL ROLLER ASS'Y MWOC0ASM026



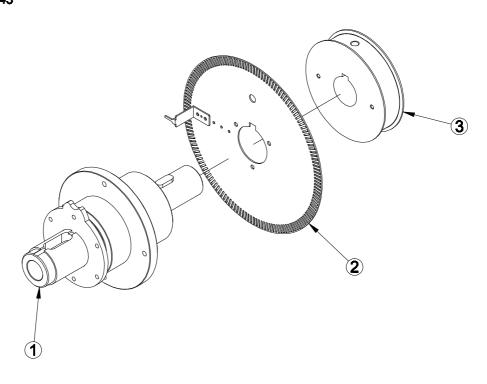
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET028	1	M WHEEL ROLLER BRKT	SPCC-1.6t
2	MWOC0ASM029	1	M WHEEL SUPPORT ROLLER ASSY	ASSEMBLE





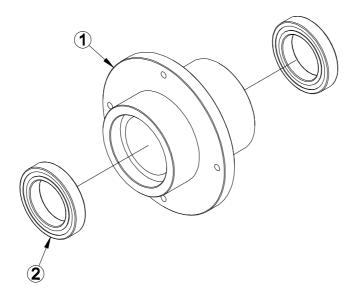
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET099	1	ENCODER SENSOR BRKT 50A	SPCC-1.2t
2	MWOC0MET098	1	ENCODER SENSOR BRKT 1A	SPCC-1.2t

8-38.M WHEEL MAIN SHAFT PULLEY ASSY



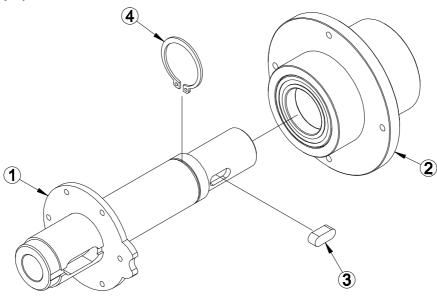
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ASM024	1	M WHEEL MAIN SHAFT ASSY	ASSEMBLE
2	MWOC0ASM021	1	M WHEEL ENCODER BRKT ASSY	ASSEMBLE
3	MWOC0PRO025	1	32L075 - 33F PULLEY	AL 60 (ALUMINUM)

8-39.BEARING HOUSING ASSY MWOCOASMOO2



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0PRO021	1	BEARING HOUSING	SM45C
2	MWOC0PRO003	2	BEARING 6907	BEARING 6907

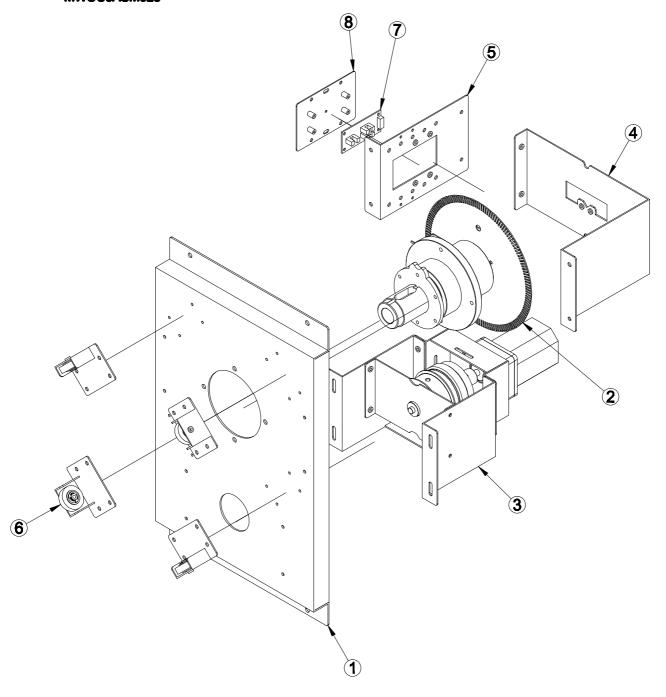
8-40.M WHEEL MAIN SHAFT ASSY



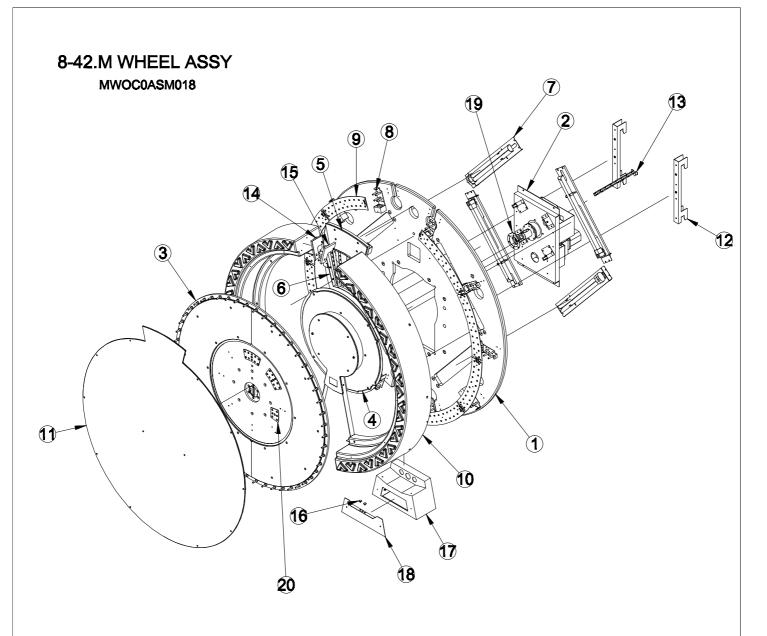
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0PRO026	1	M WHEEL ROTATE SHAFT WELD	SS41C
2	MWOC0ASM002	1	BEARING HOUSING ASSY	ASSEMBLE
3	MWOC0PRO013	1	M WHEEL MAIN KEY	SM45C
4		1	Snapring S35 (SHAFT TYPE)	PARTS

8-41.M WHEEL MOTOR ASSY

MWOCOASM025

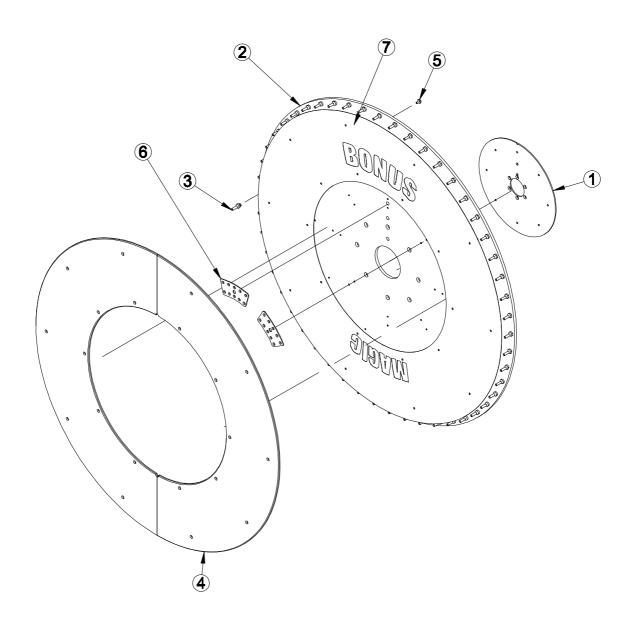


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET026	1	M WHEEL MOTOR BRKT A	SPCC-2.0t
2	MWOC0ASM043	1	M WHEEL MAIN SHAFT PULLEY ASSY	ASSEMBLE
3	MWOC0ASM020	1	M WHEEL ELEC CLUTCH ASSY	ASSEMBLE
4	MWOC0MET027	1	M WHEEL MOTOR BRKT C	SPCC-1.6t
5	MWOC0MET029	1	M WHEEL SENSOR BRKT	SPCC-1.6t
6	MWOC0ASM026	4	M WHEEL ROLLER ASS'Y	ASSEMBLE
7	AWOC0BOA010	1	ENCODER 3 BOARD	KMSEN-1412-064C
8	MWOC0MET034	1	SENSOR PCB FIX BRKT	SPCC-1.2t



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0WOO027	1	M WHEEL MAIN BASE PANEL.par	PW - 15.0t
2	MWOC0ASM025	1	M WHEEL MOTOR ASSY	ASSEMBLE
3	MWOC0ASM030	1	M WHEEL VALUE PANEL ASSY	ASSEMBLE
4	MWOC0ASM022	1	M WHEEL JACKPOT BODY ASSY	ASSEMBLE
5	MWOC0ASM017	1	BONUS ZONE LED TOP BOX ASSY	ASSEMBLE
6	MWOC0ASM016	1	BONUS ZONE LED BOX ASSY	ASSEMBLE
7	MWOC0ASM033	4	PL LAMP ASSY .asm	ASSEMBLE
8	MWOC0MET103	10	VACCUM FIX BRKT A	SPCC-1.6t
9	AWOC0BOA006	8	WHEEL OUT SIDE LED BOARD	KMLED-1502-73A
10	MWOC0MOL001	2	WHEEL MAIN VACCUM COVER	ACRYL-5.0t
11	MWOC0ACR005	1	WHEEL FRONT VACCUM ACRYL A	ACRYL - 5.0t
12	MWOC0MET024	2	M WHEEL HANGER BRKT	SPCC-2.0t
13	MWOC0MET033	1	M WHEEL V HARRNESS BRKT	SPCC-1.2t
14	MWOC0MET093	1	M WHEEL PROTECT COVER	SPCC-1.2t
15	MWOC0MET094	1	M WHEEL PROTECT COVER_mir	SPCC-1.2t
16	MZZZ0RUB003	2	SHOCK ABSORBER	6.7Ф
17	MWOC0MET084	1	JACKPOT LED CASE BRKT	SPCC-1.2t
18	MWOC0MET083	1	WHEEL DOWN COVER BOX PLATE	SPCC-1.2t
19	MWOC0MET105	1	M WHEEL ROTATE PLATE B	SUS,EGI,GI - 1.0t
20	MWOC0MET104	1	M WHEEL WEIGHT PLATE B	SPCC-2.0t

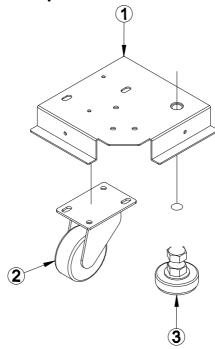
8-43.M WHEEL VALUE PANEL ASSY MWOCOASM030



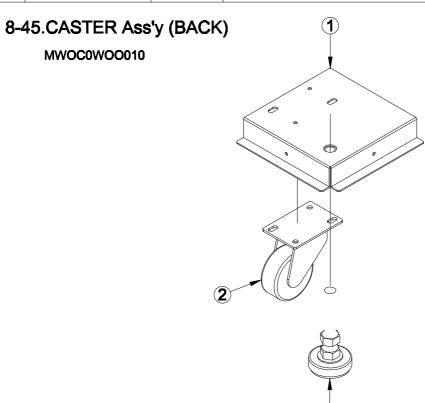
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0MET025	1	M WHEEL MAIN PLATE	SPCC-3.0t
2	MWOC0ACR003	1	M WHEEL MAIN ACRYL	ACRYL - 8.0t
3	MWOC0PRO015	50	M WHEEL STOP PIN	BRASS
4	MWOC0ACR004	2	M WHEEL VALUE ACRYL	ACRYL - 5.0t
5		50	BOLT M5X8L	PARTS
6	MWOC0MET003	2	M WHEEL WEIGHT PLATE	SPCC-2.0t
7*	MWOC0SHE031-41	1	WHEEL VALUE SHEET	SHEET

8-44.CASTER Ass'y (FRONT)

MWOC0WOO012

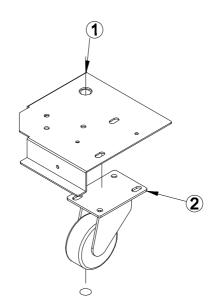


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0WOO016	1	CASTER BKT WELD Ass'y (FRONT)	SPCC-2.0t
2	MZZZ0CAS010	1	caster-3inch	ABŞ
3	MZZZ0ADJ001	1	ADJUSTER (PV-100-60)	(PV-100-60)



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0WOO014	1	CASTER BKT WELD Ass'y (BACK)	SPCC-2.0t
2	MZZZ0CAS010	1	caster-3inch	ABS
3	MZZZ0ADJ001	1	ADJUSTER (PV-100-60)	(PV-100-60)

8-46.CASTER Ass'y_mir (FRONT) MWOCOWOO013

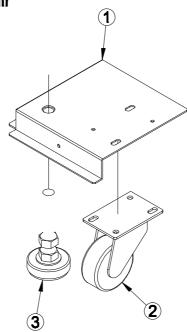




NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0WOO017	1	CASTER BKT WELD Ass'y_mir (FRONT)	SPCC-2.0t
2	MZZZ0CAS010	1	caster-3inch	ABS
3	MZZZ0ADJ001	1	ADJUSTER (PV-100-60)	(PV-100-60)

8-47.CASTER Ass'y (BACK)_mir

MWOC0WOO011

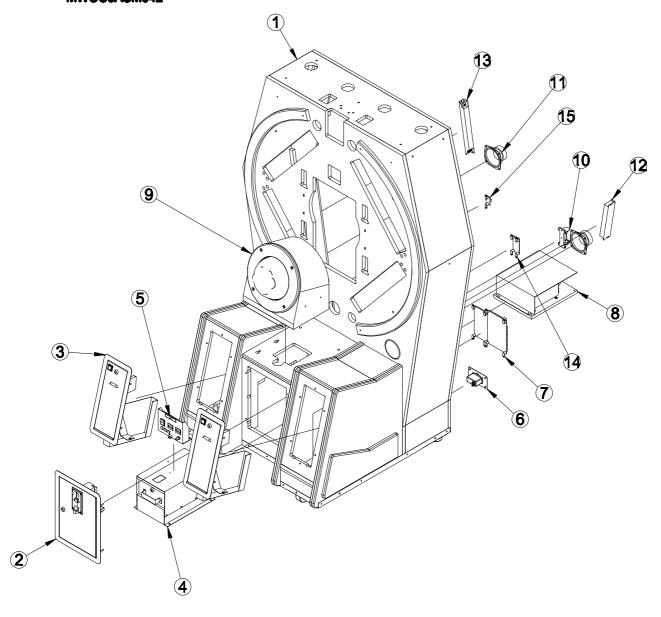


NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0WOO015	1	CASTER BKT WELD Ass'y (BACK)_mir	SPCC-2.0t
2	MZZZ0CAS010	1	caster-3inch	ABS
3	MZZZ0ADJ001	1	ADJUSTER (PV-100-60)	(PV-100-60)

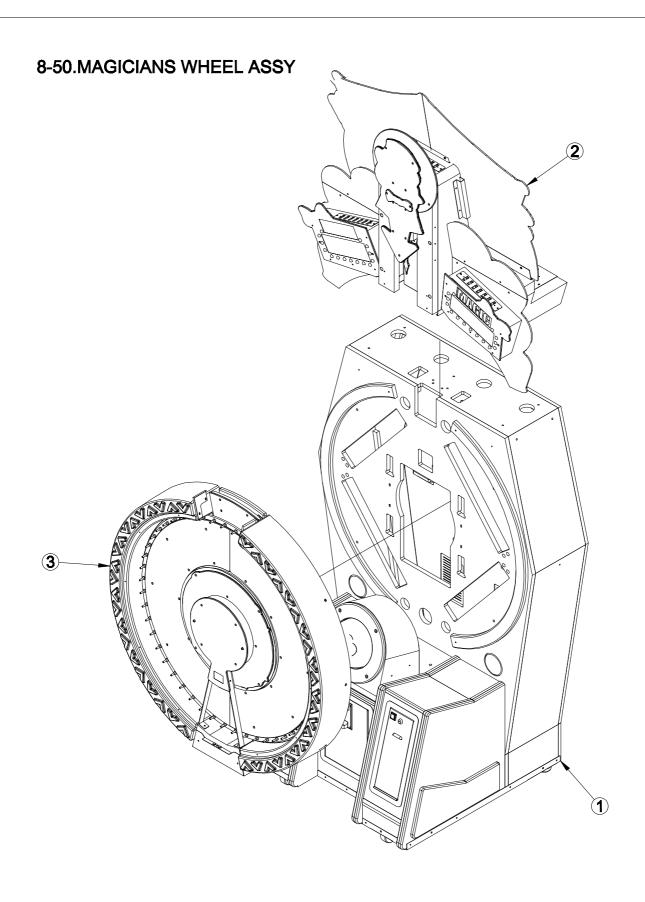
8-48.MAGICIANS WHEEL WOOD METAL ASSY MWOC0ASM045 **(5**)

NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0WOO001	1	MAGICIANS WHEEL WOOD ASSY	ASSEMBLE
2	MWOC0WOO012	1	CASTER Ass'y (FRONT)	ASSEMBLE
3	MWOC0WOO010	1	CASTER Ass'y (BACK)	ASSEMBLE
4	MWOC0WOO013	1	CASTER Ass'y_mir (FRONT)	ASSEMBLE
5	MWOC0WOO011	1	CASTER Ass'y (BACK)_mir	ASSEMBLE
6	MWOC0WOO002	1	BACK DOOR PANEL	MDF - 15.0t
7	MWOC0WOO018	1	FRONT BENDING	SPCC-1.2t
8	MWOC0WOO022	1	SIDE BENDING	SPCC-1.2t
9	MWOC0WOO019	1	FRONT SIDE BENDING	SPCC-1.2t
10	MWOC0WOO009	1	BACK BENDING	SPCC-1.2t
11	MWOC0WOO024	2	SPEAKER NET	SPCC-1.2t
12	MWOC0WOO021	2	FRONT SIDE UP BENDING	SPCC-1.2t
13	MWOC0WOO023	1	SIDE BENDING_mir	SPCC-1.2t
14	MWOC0WOO020	1	FRONT SIDE BENDING_mir	SPCC-1.2t
15	MWOC0WOO008	3	AIRBENT PLASTIC	ABS
16	MWOC0MET077	4	MAIN CABINET INNER PLATE	SPCC-1.6t
17	MWOC0WOO025	2	WOOD CABINET HANDLE	AB\$

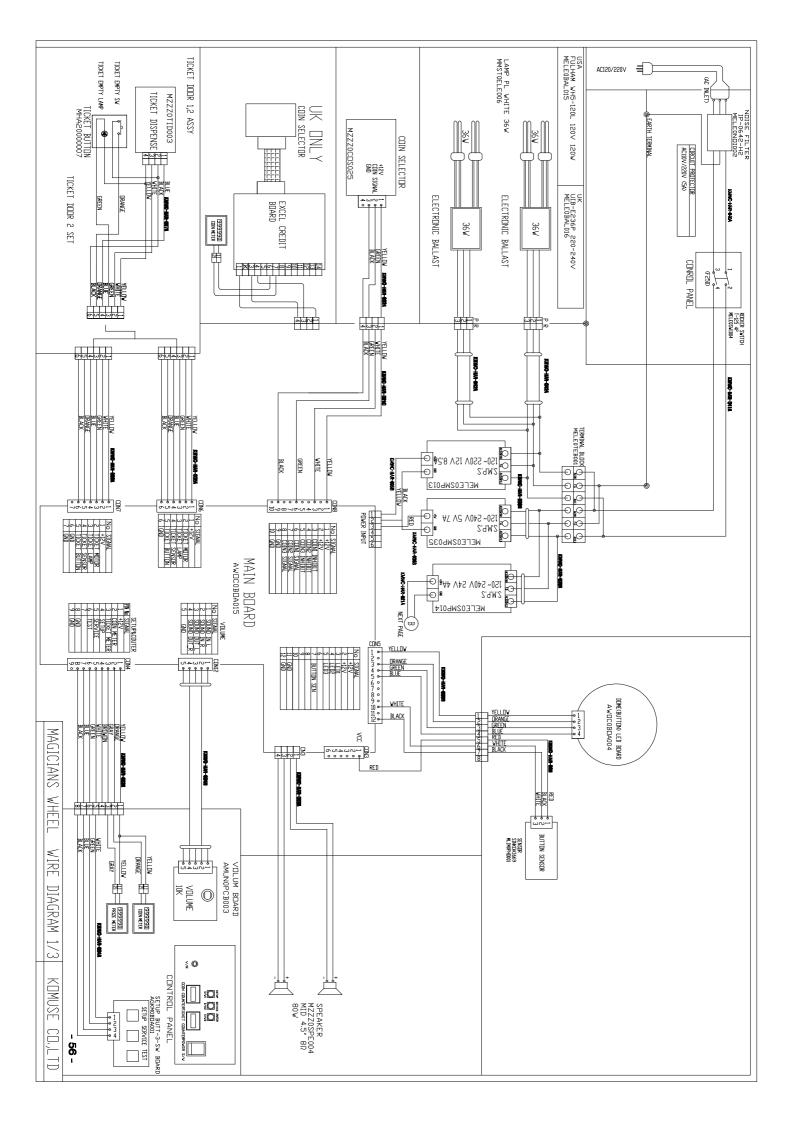
8-49.MAGICIANS WHEEL MAIN CABINET ASSY MWOCOASM042

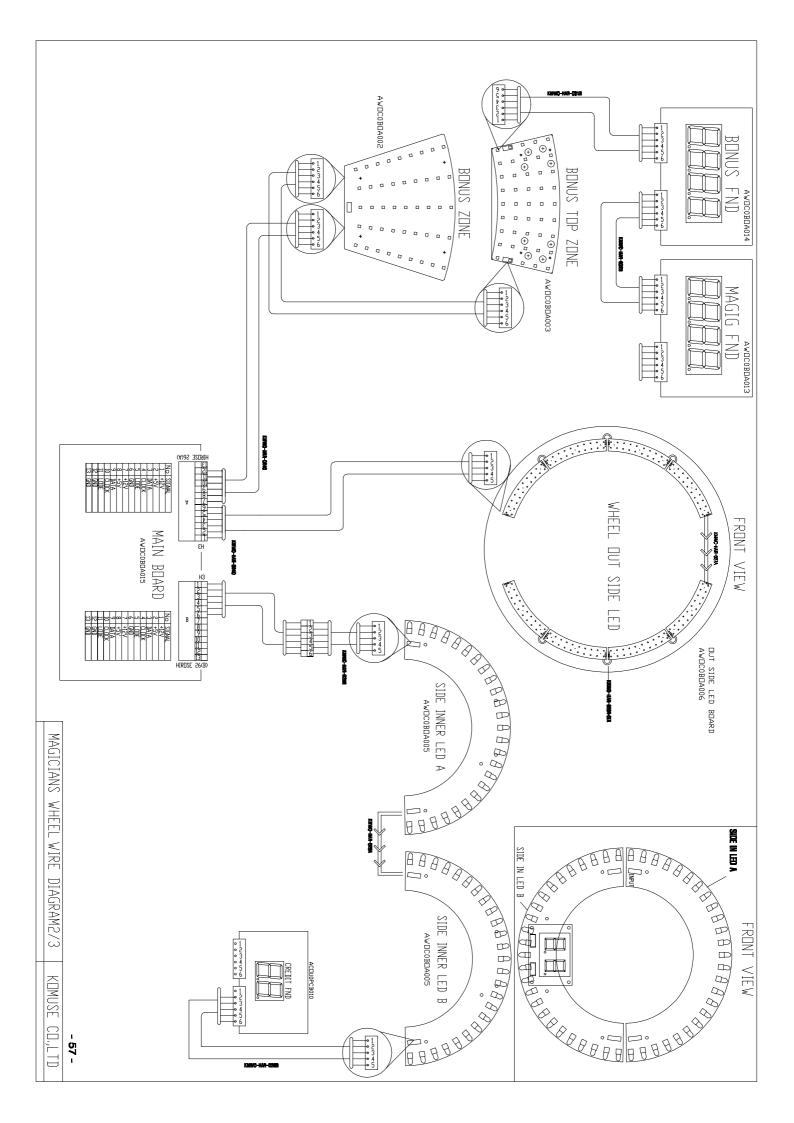


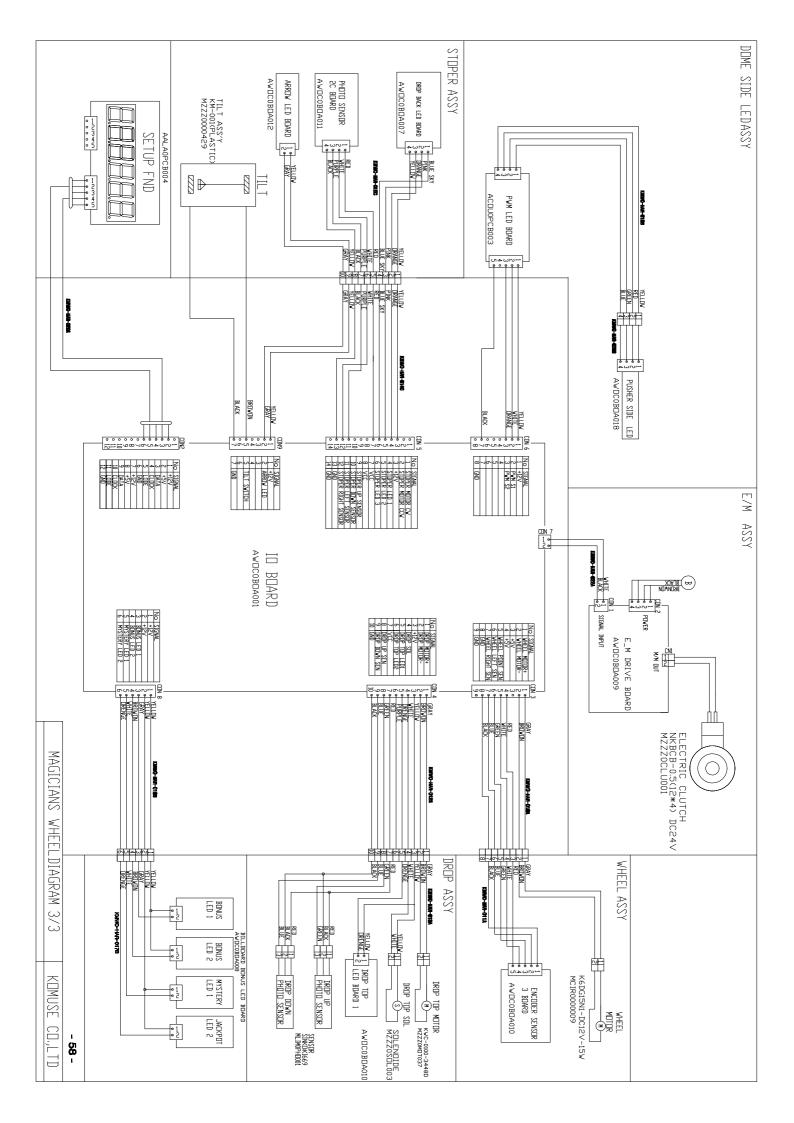
NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ASM045	1	MAGICIANS WHEEL WOOD METAL ASSY	ASSEMBLE
2	MWOC0ASM015	1	FRONT DOOR Ass'y	ASSEMBLE
3	MWOC0ASM041	2	TICKET BOX Ass'y	ASSEMBLE
4	MWOC0ASM013	1	CASH BOX BODY Ass'y	ASSEMBLE
5	MWOC0ASM001	1	AC POWER SWITCH Ass'y	ASSEMBLE
6	MWOC0ASM032	1	NOISE FILTER Ass'y	ASSEMBLE
7	MWOC0ASM031	1	MAIN BOARD Ass'y	ASSEMBLE
8	MWOC0ASM034	1	POWER SMPS Ass'y	ASSEMBLE
9	MWOC0ASM009	1	BUTTON BOX ASSY	ASSEMBLE
10	MZZZ0000429	1	TILT ASS'Y	KM-001(PLASTIC)
11	MZZZ0SPE004	2	SPEAKER	MID 4.5(8 om)80W
12	MELE0BAL015	1	ELECTRONIC BALLAST (FULHAM)	FULHAM WH5-120L
13	MELE0BAL016	1	ELECTRONIC BALLAST (UIB)	UIB-E236P
14	ACOU0PCB003	1	PWM IO BOARD	KMIO-1505-82A
15	AWOC0BOA009	1	E_M DRIVE BOARD	KMIO-1502-72A



NO.	CODE NUMBER	QUANTITY	PART NAME	SPEC.
1	MWOC0ASM042	1	MAGICIANS WHEEL MAIN CABINET ASSY	ASSEMBLE
2	MWOC0ASM004	1	BILLBOARD BOX ASSY	ASSEMBLE
3	MWOC0ASM018	1	M WHEEL ASSY	ASSEMBLE







MAGICIAN'S WHEEL SHEET

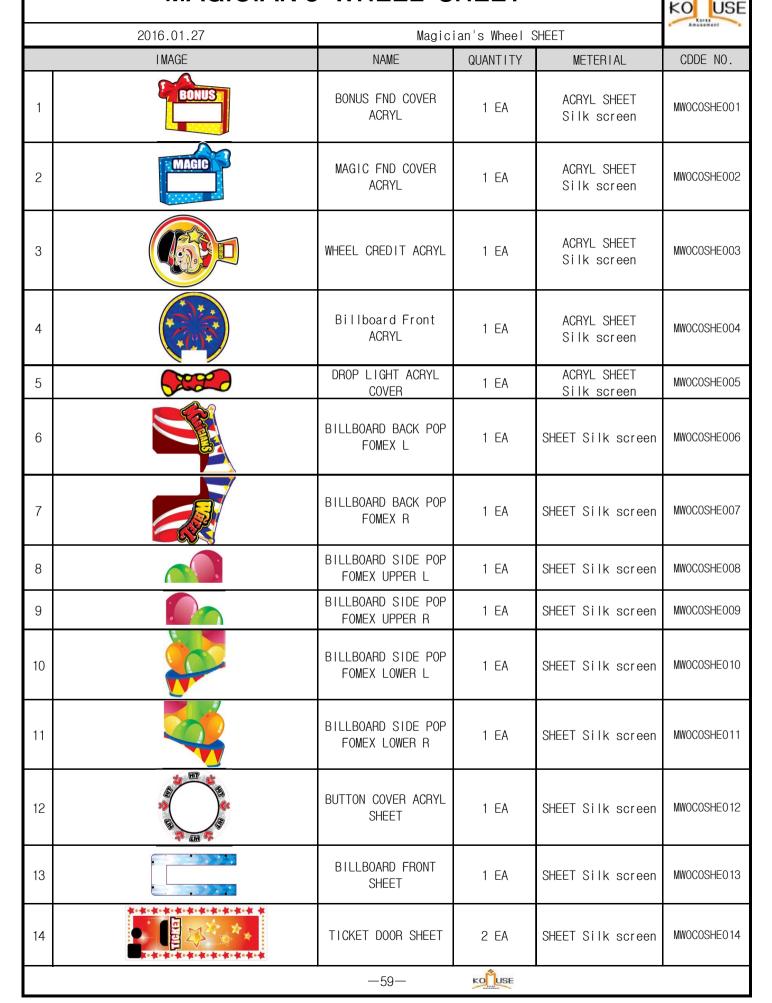


	IMAGE	NAME	QUANTITY	MATERIAL	CDDE NO.
15	BOHUS COUNCE	How to play R SHEET	1 EA	SHEET Silk screen	MWOCOSHE015
16	AVIA OU MODI	How to play L SHEET	1 EA	SHEET Silk screen	MWOCOSHE016
17		DROP INNER COVER SHEET	1 EA	SHEET Silk screen	MWOCOSHE017
18	DISTRIBUTED BY SEGA	Distributed by Sega SHEET	1 EA	SHEET Silk screen	MWOCOSHE018
19		DROP LIGHT SHEET	1 EA	LIGHTING Sheet	MWOCOSHE019
20		M WHEEL INNER LED ACRYL DI SHEET	1 EA	LIGHTING Sheet	MWOCOSHE020
21		DOME LIGHT SHEET	1 EA	LIGHTING Sheet	MWOCOSHE021
22		DOME HAND SHEET	1 EA	LIGHTING Sheet	MW0C0SHE022
23		Ring Sheet	20 EA	Ring Sheet	MW0C0SHE023
24		Stopper pin SHEET	1 EA	Hologram Gold	MWOCOSHE024
25		RECYCLE MARK SHEET	1 EA	SHEET Silk screen	MW0C0SHE025
26	A CAUTION SE	CAUTION SHEET	1 EA	SHEET SIIk screen	MWOCOSHE026
27	★ CAUTION If you or your drivin large expendenced a connection a stand, but of connectionment, etc. due to legislation or TV years, or but the you expet experience set, indicate the legislation or TV years, or but the you expet experience set, proving the large flower office. If you but six while justing the game, immediately discontinue, use and take a rest. Machine the large of the larg	CAUTION PL440 SHEET	1 EA	SHEET Silk screen	MWOCOSHE027
28	The state of the s	WARNING SHEET	2 EA	SHEET SIIk screen	MW0C0SHE028
29	A morena	WARNING SHEET	2 EA	SHEET Silk screen	MW0C0SHE029
30	A MARINE LANGE AND	WARNING SHEET	1 EA	SHEET Silk screen	MWOCOSHE030
		-60-	KOLUSE		

	IMAGE	NAME	QUANTITY	MATERIAL	CDDE NO.
31	BONUS	Setting up Wheel CEC	1 EA	Score 10	MWOCOSHE031
32	BONUS	Setting up Wheel A type #1	1 EA	Score 20	MWOCOSHE032
33	BONUS	Setting up Wheel B type #1	1 EA	Score 60	MWOCOSHE033
34	BONUS	Setting up Wheel B type #2	1 EA	Score 50	MWOCOSHE034
35	BONUS	Setting up Wheel B type #3	1 EA	Score 30	MWOCOSHE035
36	BONUS	Setting up Wheel C type #1	1 EA	Score 100	MWOCOSHE036
37	BONUS	Setting up Wheel C type #2	1 EA	Score 80	MWOCOSHE037
38	BONUS	Setting up Wheel C type #3	1 EA	Score 70	MWOCOSHE038
		-61-	KOTUSE		

	IMAGE	NAME	QUANTITY	MATERIAL	CDDE NO.
39	BONUS	Setting up Wheel D type #1	1 EA	Score 200	MWOCOSHE039
40	BONUS	Setting up Wheel D type #2	1 EA	Score 150	MWOCOSHE040
41	BONUS	Setting up Wheel E type #1	1 EA	Score 300	MWOCOSHE041
		-62-	KOUSE	1	

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